

Zelda Papercraft Moon

This is likewise one of the factors by obtaining the soft documents of this **zelda papercraft moon** by online. You might not require more period to spend to go to the book launch as competently as search for them. In some cases, you likewise attain not discover the declaration zelda papercraft moon that you are looking for. It will extremely squander the time.

However below, later you visit this web page, it will be suitably completely simple to get as with ease as download guide zelda papercraft moon

It will not endure many period as we explain before. You can attain it even though do something something else at house and even in your workplace. fittingly easy! So, are you question? Just exercise just what we pay for below as well as evaluation **zelda papercraft moon** what you like to read!

Hello_Origami Mizutama 2017-06-13 Originally published in Japanese language by Boutique-Sha, Tokyo, Japan.

We Are Paper Toys: Print-Cut-Fold-Glue-Fun Louis Bou 2010-06-15 We Are Paper Toys! presents thirty-two of the finest paper toy designers in the world. Each artist gives us a glimpse of their world and explains their passion for paper toys through a personal interview. The book includes a CD with PDF templates of some of the paper toys showcased in this book. They are ready to be printed, cut, and pasted so you can have these small works of art in your own home. It's never too soon to start cutting, folding, pasting, and above all, having fun!

The Legend of Zelda Series for Guitar Koji Kondo 2011-05-19 Video game soundtracks both old and new feature work by some of the greatest composers of our time. Orchestras all over the world play entire concerts of video game music. This collection of themes from The Legend of Zelda™ series is arranged for solo guitar performance with full notation and TAB. Each song is arranged in easy guitar keys at an easy–intermediate level, and all pieces are suitable for recitals, concerts, and solo performances. There are 33 songs drawn from The Legend of Zelda™, Zelda II™ - The Adventure of Link™, The Legend of Zelda™: A Link to the Past™, The Legend of Zelda™: Link’s Awakening™, The Legend of Zelda™: Ocarina of Time™, The Legend of Zelda™: Majora’s Mask™, The Legend of Zelda™: The Wind Waker™, The Legend of Zelda™: Four Swords Adventures, The Legend of Zelda™: Twilight Princess, The Legend of Zelda™: Phantom Hourglass, and The Legend of Zelda™, Spirit Tracks. “Best in Show” Award at Winter NAMM 2012 presented by Music Inc. magazine.

Everyone.Can.Learn.Origami Peter Saydak 2017-11-18 The ultimate book for beginners who want to learn origami! In this book you'll learn all the basic folds and techniques through incredibly detailed sets of diagrams and written instructions. After learning the basics you'll find easy to follow instructions showing how to fold 77 traditional origami models including animals, flowers, insects, boxes and much more. By working through this book and folding the different models you'll practice all the different folds and techniques, improving your skills and folding progressively more complex origami. When you reach the end you'll know everything you need to become an origami master!

Please note, this book is not for you if you're already an origami expert. If you know how to fold the traditional origami frog from a frog base then you probably already know everything this book can teach you.

Nintendo Heroes Tracey West 2006-01-01 Link and his fairy guide, Navi, are journeying through Hyrule when they learn that an interdimensional portal has been opened and is sucking in anything and everything that gets near it!

Go Team Venture!: The Art and Making of the Venture Bros Cartoon Network 2018-07-31 This oversized book is the comprehensive companion to the art and making of the The Venture Bros. and includes a foreword by Patton Oswalt! Ken Plume sits down with series creators Jackson Publick and Doc Hammer to have a conversation about the creation of every single episode through season six and much more. From the earliest sketches of Hank and Dean scribbled in a notebook, pitching the series to Cartoon Network’s Adult Swim, learning the ins and outs of animation, character designs for each season, storyboards, painted backgrounds, behind-the-scenes recollections of how the show came together, it’s all here. Features behind-the-scenes info and art covering every episode of all six seasons. Written by Venture Bros. creators Jackson Publik and Doc Hammer, with intro by Patton Oswalt. An all-encompassing look at the characters, art, history and influences of the beloved series. Never before seen Venture Bros. artwork!

The Original Rider Waite Tarot Pack A. E. Waite 1999-06-10 First issued in 1910, this pack contains almost certainly the most widely used Tarot deck in the world, along with an invaluable instructional book, THE KEY TO THE TAROT, which explains the history and usage of the cards of which there are 78 divided into

Super Mario Encyclopedia: The Official Guide to the First 30 Years Nintendo 2018-10-23 Power Up! Super Mario Bros. Encyclopedia: The Official Guide to the First 30 Years is jam-packed with content from all seventeen Super Mario games--from the original Super Mario Bros. to Super Mario 3D World. Track the evolution of the Goomba, witness the introduction of Yoshi, and relive your favorite levels. This tome also contains an interview with producer Takashi Tezuka, tips to help you find every coin, star, sun, and mushroom--even explanations of glitches! With information on enemies, items, obstacles, and worlds from over thirty years of Mario, Super Mario Bros. Encyclopedia is the definitive resource for everything Super Mario!

Creating Q*bert and Other Classic Video Arcade Games Warren Davis 2021-11-30 Creating Q*bert and Other Classic Video Arcade Games takes you inside the video arcade game industry during the classic decades of the 1980s and 1990s. Warren Davis, the creator of the groundbreaking Q*bert, worked as a member of the creative teams who developed some of the most popular video games of all time, including Joust 2, Mortal Kombat, NBA Jam, and Revolution X. In a witty and entertaining narrative, Davis shares insightful stories that offer a behind-the-scenes look at what it was like to work as a designer and programmer at the most influential and dominant video arcade game manufacturers of the era, including Gottlieb, Williams/Bally/Midway, and Premiere. Likewise, the talented artists, designers, creators, and programmers Davis has collaborated with over the years reads like a who’s who of video gaming history: Eugene Jarvis, Tim Skelly, Ed Boon, Jeff Lee, Dave Thiel, John Newcomer, George Petro, Jack Haegar, and Dennis Nordman, among many others. The impact Davis has had on the video arcade game industry is deep and varied. At Williams, Davis created and maintained the revolutionary digitizing system that allowed actors and other photo-realistic imagery to be utilized in such games as Mortal Kombat, T2, and NBA Jam. When Davis worked on the fabled Us vs. Them, it was the first time a video game integrated a live action story with arcade-style graphics. On the one-of-a-kind Exterminator, Davis developed a brand new video game hardware system, and created a unique joystick that sensed both omni-directional movement and rotation, a first at that time. For Revolution X, he created a display system that simulated a pseudo-3D environment on 2D hardware, as well as a tool for artists that facilitated the building of virtual worlds and the seamless integration of the artist’s work into game code. Whether you’re looking for insights into the Golden Age of Arcades, would like to learn how Davis first discovered his design and programming skills as a teenager working with a 1960s computer called a Monrobot XI, or want to get the inside scoop on what it was like to film the Rock and Roll Hall of Fame band Aerosmith for Revolution X, Davis’s memoir provides a backstage tour of the arcade and video game industry during its most definitive and influential period.

Cozy Days Ira Sluyterman van Langeweyde 2018-10-06 This lavish title presents the best work of Ira "Irvaville" Sluyterman van Langewedye, a popular illustrator beloved for her idyllic paintings.

Cosplay Concepts Hannah Alexander 2018-04-23 A compilation of costume designs and illustrations depicted in a fresh art nouveau style. Every page offers full colour illustrations and written insights into the concept and details behind the costumes. They offer a new twist on some much loved characters across numerous iconic series and is a source of inspiration for anyone with a love of all things geeky!

The Legend of Zelda: Hyrule Historia Eiji Aonuma 2020-04-14 Make sure to check out the other installments in this unparalleled collection of historical information on The Legend of Zelda franchise with the New York Times best selling The Legend of Zelda: Art & Artifacts and The Legend of Zelda: Encyclopedia. Also look for The Legend of Zelda: Breath of the Wild – Creating a Champion for an indepth look at the art, lore, and making of the best selling video game! Dark Horse Books and Nintendo team up to bring you The Legend of Zelda: Hyrule Historia, containing an unparalleled collection of historical information on The Legend of Zelda franchise. This handsome digital book contains never-before-seen concept art, the full history of Hyrule, the official chronology of the games, and much more! Starting with an insightful introduction by the legendary producer and video-game designer of Donkey Kong, Mario, and The Legend of Zelda, Shigeru Miyamoto, this book is crammed full of information about the storied history of Link’s adventures from the creators themselves! As a bonus, The Legend of Zelda: Hyrule Historia includes an exclusive comic by the foremost creator of The Legend of Zelda manga – Akira Himekawa!

Zentangle 10 Suzanne McNeill 2014-03-01 Presents thirty Zentangle patterns, with step-by-step instructions for projects combining tangling with paper crafts, including booklets, greeting cards, necklaces, ornaments, and origami.

Urban Paper Matt Hawkins 2009-04-21 Join the Papertoy Revolution! This is a collection of 26 of the coolest designer paper toys in existence, ready to be cut out and built. Each papertoy has step-by-step instructions, complete with easy-to-use diagrams, so even a novice will be able to make amazing papertoys with the help of a pair of scissors and a few dabs of glue. Interviews with contributors such as Shin Tanaka, Ben the Illustrator, NiceBunny, Cubotoy and Kenn Munk are included. You'll find out more about where their ideas came from—and they might even inspire you to create your own papertoy! In addition, there is a foreword by Andy Heng from www.toysrevil.net.

The DVD includes lots of bonus features, such as all 26 toy templates in PDF format (so you can build cities full of papertoys); basic shapes (so you can learn the building blocks of papertoys); blank templates (so you can create your own "skin"); longer, unabridged interviews with all the designers in the book; and 33 bonus templates. So grab your scissors, your glue and your imagination, and get ready to enter an inspiring new world of papertoys!

Origami.Ornaments Law Rozelle 2000-11-11 Based on the design of traditional Japanese Kusudama ceremonial spheres, Origami Ornaments offers step-by-step instructions on how to create colorful paper folding decorations--from disco balls and unique cubes to lovely globe and lantern shapes--while remaining true to origami purist standards. Featuring four basic model designs--base, joiner, clip, and hinge--that can create limitless, unique ornaments, this orgiami book offers do-it-yourself designs small enough to hang on a Christmas tree or large enough to hold aromatic potpourri. As the ornaments rest they will open gently, like flowers, but still not come apart. Additional instructions for incorporating strings and tassels, as well as suggestions for utilizing different wrapping paper colors and patterns, will make these original ornaments dazzle. Origami Ornaments is the perfect book for holiday crafters and origami enthusiasts alike.

Final Fantasy VII Poster Collection Square Enix 2020-11-17 Ever since its initial release, Final Fantasy VII has been beloved by generations of fans for its captivating characters, expansive storylines, and outstanding visual design.

zelda-papercraft-moon

Banquet of the Wild 2017-11-23 Improve your cooking skills ℳ no more Dubious Food! Fully illustrated guide to foraging and cookingℳ List of all ingredients with nutritional infoℳ Meal prep tips to help out travelers in any situationℳ Catalog of all recipes and their required ingredientsℳ Handy at-a-glance quick references for all food

Ghost-Spider Vol. 1 Seanan McGuire 2020-02-05 Collects Ghost-Spider (2019) #1-5. Gwen Stacy makes her way to the Marvel Universe! With a cloud of infamy hanging over her head in her home dimension of Earth-65, Gwen now travels to the Prime MU for super hero action...and school! The newest student at ESU is about to get a crash course in multiversity as she splits her time between the world she loves and the world she’s just getting to know!

School isn’t all bad, though, as Gwen’s taking classes right down the hall from Peter Parker. But Peter isn’t the only person who may recognize Gwen – and not everyone shares Spider-Man’s noble intentions. How will Gwen handle the return of the Jackal?

JoJo’s Bizarre Adventure: Part 3--Stardust Crusaders Hirohiko Araki 2017-08-01 JoJo and friends find themselves facing their strongest enemy yet—an old woman! But even old women can be dangerous foes when armed with the power of a Stand! But what is her Stand, and how is it tied to a desolate village filled with strange mist? All will be answered as the adventure continues! -- VIZ Media

The Costume Making Guide Svetlana Quindt 2016-12-12 Bring your cosplay dreams to life with your own two hands! The Best Cosplay Tutorial Guide Ever! Get ready to impress ordinary mortals with your superhuman costume-making skills. You can do it no matter what your experience level with this, the first full step-by-step technique book on cosplay--with no sewing! Internationally known cosplayer Kamui Cosplay (a.k.a. Svetlana Quindt) shows you how to easily create elaborate costumes and successful props out of items available at your local arts and craft or hardware stores: turn foam into a realistic axe, create a breastplate from scratch and use a glue gun to modify just about anything. You will even learn the best and most accessible techniques for working with specialty cosplay materials such as Worbla! Packed with more than 30 step-by-step demonstrations that teach the skills you need to bring all your favorite characters to life no matter the genre, Kamui Cosplay deconstructs the work that goes into making a complete costume, from the first thought to the final photo. Tutorials cover design planning, fabricating body armor, 3D painting techniques and more. Best of all, you can adapt every lesson to use in all future fandom projects spanning video games, books, anime, movies and even your own original characters! Includes:
• How to choose a costume and find good reference art
• A short shopping list of necessary materials and tools for beginning cosplayers
• Basic safety tips
• A beautiful photo gallery featuring inspiring images from other cosplayers
• Next steps--how to grow your workshop, take professional photos, participate in contests and join the cosplay community

More Than Peach (Bellen Woodard Original Picture Book) Bellen Woodard 2022-07-26 Penned by the very first Crayon Activist, Bellen Woodard, this picture book will tug at readers' heartstrings and inspire them to make a difference! When Bellen Woodard's classmates referred to "the skin-color" crayon, in a school and classroom she had always loved, she knew just how important it was that everyone understood that "skin can be any number of beautiful colors." This stunning picture book spreads Bellen’s message of inclusivity, empowerment, and the importance of inspiring the next generation of leaders. Bellen created the More Than Peach Project and crayons with every single kid in mind to transform the crayon industry and grow the way we see our world. And Bellen has done just that! This moving book includes back matter about becoming a leader and improving your community just like Bellen. Her wisdom and self- confidence are sure to encourage any young reader looking to use their voice to make even great spaces better!

Taming Gaming Andy Robertson 2021-01-21 Video games can instil amazing qualities in children – curiosity, resilience, patience and problem-solving to name a few – but with the World Health Organisation naming gaming disorder as a clinically diagnosable condition, parents and carers can worry about what video games are doing to their children. Andy Robertson has dealt with all of the above, not just over years of covering this topic fo newspapers, radio and television but as a father of three. In this guide, he offers parents and carers practical advice and insights – combining his own experiences with the latest research and guidance from psychologists, industry experts, schools and children's charities – alongside a treasure trove of 'gaming recipes' to test out in your family. Worrying about video game screen time, violence, expense and addiction is an understandable response to scary newspaper headlines. But with first-hand understanding of the video games your children love to play, you can anchor them as a healthy part of family life. Supported by the www.taminggaming.com Family Video Game Database, Taming Gaming leads you into doing this so that video games can stop being a point of argument, worry and stress and start providing fulfilling, connecting and ambitious experiences together as a family.

The Crimson Cage #2 John Lees 2022-01-19 The blood-drenched pro wrestling retelling of Macbeth continues. World Champion Van Emerald is in Louisiana, and Chuck Frenzy is destined to be his successor. But is Chuck really willing to do what is necessary to make the prophecy a reality? Sometimes, to be the man, you gotta kill the man...

Papertoy Monsters Brian Castleforte 2010-12-29 A breakthrough paper-folding book for kids--paper airplanes meet Origami meets Pokemon. Papertoys, the Internet phenomenon that’s hot among graphic designers and illustrators around the world, now comes to kids in the coolest new book. Created and curated by Brian Castleforte, a graphic designer and papertoy pioneer who rounded up 25 of the hottest papertoy designers from around the world (Indonesia, Japan, Australia, Italy, Croatia, Chile, even Jackson, Tennessee), Papertoy Monsters offers 50 fiendishly original die-cut designs that are ready to pop out, fold, and glue. The book interleaves card stock with paper stock for a unique craft package; the graphics are colorful and hip, combining the edginess of anime with the goofy fun of Uglydolls and other collectibles. Plus each character comes with its own back-story. And the results are delicious: meet Pharaoh Thoth Amon, who once ruled Egypt but is now a mummy who practices dark magic in his sarcophagus. Or Zumbie the Zombie, who loves nothing more than a nice plate of brains and yams. NotSoScary, a little monster so useless at frightening people that he has to wear a scary mask. Yucky Chuck, the lunchbox creature born in the deepest depths of your school bag. Plus Zeke, the monster under your bed, Nom Nom, eater of cities, and Grumpy Gramps, the hairy grandpa monster with his very own moustache collection.

H. P. Lovecraft’s Dreamlands Chris Williams 2003-06-01 H.P. Lovecraft’s Dreamlands provides everything needed for Call of Cthulhu investigators to travel down the seven hundred steps, through the Gates of Deeper Slumber, and into the realm of dreams. Includes a travelogue of the dreamlands, a huge gazetteer, dreamlands character creation rules, over thirty prominent NPC’s, over 60 monsters who dwell within the dreamlands, descriptions of the dreamlands gods and their cults, six adventures to help jump start a dreamlands campaign, and a new fold-out map of the Dreamlands by Andy Hopp.

The Unofficial Legend Of Zelda Cookbook Aimee Wood 2020-07

Everything Moon D B Frederick 2020-09-14 A brief and educational bedtime book that teaches kids many facts about the moon. Through vivid illustrations, readers will learn about the different moon cycles, the origin of the moon and whether or not the moon is made of cheese. The author of this book wrote it for his son on his second birthday and wanted to share the joy of that gift with other young readers. This book will be at home on both your child’s bookshelf and in elementary school classrooms.

Retro Geeks Karen Mueller Bryson 2013-02-01 Retro Geeks is a Short on Time Book for Teens, fast-paced and fun novels for readers on the go. It's only a month until senior prom and Molly and Ally don't have dates yet! OMG!

The 80s obsessed BFFs decide to finally prove to their classmates that they’re not total losers by getting super-hot dates for prom.

The Legend of Zelda: Art & Artifacts Nintendo 2017-02-21 Make sure to check out the other installments in this unparalleled collection of historical information on The Legend of Zelda franchise with the New York Times best selling The Legend of Zelda: Hyrule Historia and The Legend of Zelda: Encyclopedia. Also look for The Legend of Zelda: Breath of the Wild – Creating a Champion for an indepth look at the art, lore, and making of the best selling video game! The Legend of Zelda™: Art and Artifacts contains over four hundred pages of fully realized illustrations from the entire thirty-year history of The Legend of Zelda™ including artwork from the upcoming The Legend of Zelda™: Breath of the Wild! Every masterwork is printed on high-quality paper in an oversized format so you can immerse yourself in the fine details of each piece. This book includes rare promotional pieces, game box art, instruction booklet illustrations, official character illustrations, sprite art, interviews with the artists, and much, much more! The Legend of Zelda™: Art and Artifacts collects many of your favorite masterpieces from the storied franchise, as well as rare and never before seen content, presented in one handsome hardcover. Select artwork from the entirety of the franchise! A nostalgic look at the past! An exciting look at the future! Interviews with some of the artists behind The Legend of Zelda™ series!

Big Book of Zelda Kyle Hilliard 2017-10-15 The Legend of Zelda: Breath of the Wild is one of the highest-rated, fastest-selling video games of all time, a new crown jewel in the beloved Legend of Zelda series. Having just

celebrated its 30th anniversary, the universe of the Legend of Zelda is clearly ever-evolving, gaining new fans and reminding the world why it continues to captivate. The Big Book of Zelda is a comprehensive look at everything to know and love about your favorite games with character profiles, gameplay tips, little-known facts, and more. From A Link to the Past, to Ocarina of Time, to Twilight Princess, and featuring extensive coverage of Breath of the Wild, this is the ultimate guide for fans old and new to explore Hyrule and capture the Triforce!

Alpha Flight by John Byrne Omnibus 2017-02-14 Legendary writer/artist John Byrne steers one of his greatest creations to glory! Exploding from the pages of the X-Men, Canada's premier super-team Alpha Flight takes the Marvel Universe by storm before starring in their own Byrne-helmed series! Guardian, Shaman, Snowbird, Sasquatch, Aurora, Northstar, Puck and Marrina fight to protect Canada from injustice and evil - including the Master of the World, maniacal alchemist Diablo, and the terrifying Great Beasts! But they'll face their darkest defeat at the hands of rival Omega Flight. An Alphan will fall...but can the team fight on? COLLECTING: X-MEN (1963) 109, 120-121, 139-140; INCREDIBLE HULK ANNUAL 8; MACHINE MAN (1978) 18; MARVEL TWO-IN-ONE (1974) 83-84; INCREDIBLE HULK (1968) 272, 313; ALPHA FLIGHT (1983) 1-29; X-MEN AND ALPHA FLIGHT (1985) 1-2; X-MEN/ALPHA FLIGHT (1998) 1-2; MATERIAL FROM MARVEL TEAM-UP ANNUAL 7

The Perfect Birthday Gift Becky Madison 2021-01-06 Here is the first book in the long list of books by the author that are yet to come, a seriously hot and provocative erotic story by Becky Madison, written in her signature style of high passion and emotion.Greg heaved a sigh of relief as he pulled into the driveway. It was Friday and he had the whole weekend to look forward to. Better yet, it was his birthday, and his wife Joan told him she had a special surprise for the big 4-0.The sun was setting behind him as he turned his key in the lock, excited to see his wife and what gift she had in store for him. He hoped it was that that power tool he had his eyes on lately. He smiled as he opened the door with anticipation.Greg walked in and immediately felt his member stiffen in his pants. Standing in front of him was Joan, hardly dressed at all in that black thing he loved. Two tiny triangles barely covered her ample tits, and sexy black lace clung to her curves all the way down to her hips.... Read for more insight into what is about to cum.....Only mature readers should read this book.

Pac-Man: Birth of an Icon Arjan Terpstra 2021-11-09 This is a gorgeous, hardcover retrospective, the first-ever history of PAC-MAN. Full of historical imagery, concept designs, marketing photos and more, the book examines the game's design philosophy and origins through the artists, designers, developers, and other creative teams who brought PAC-MAN to life. This new non-fiction book will journey from creator Toru Iwatani's "pizza slice" inspiration to the game's incredible success in arcades and beyond. The book also dives into PAC-MAN's unprecedented impact on pop culture, with more than 40 new interviews from key players around the world.

Coloring Book of Shadows: Planner for a Magical 2022 Amy Cesari 2021-10-25 ** Premium 70# Paper ** Make Your Year Magical! ✨ Harness the power of the moon, the sun, the planets, and yourself as you expand your horizons and create an extraordinary year. The Planner for a Magical 2022 shows you ways to use astrology and magic to transform your life. Astrology is mystical art of self-discovery. And the exploration of astrology asks you the question of who you are. So... who are you?! Imagine what you could do or how you'd feel if you stayed connected to your magic all year. Discover new insights about yourself and experience your magic on a deeper level with this unique book. The Planner for a Magical 2022 includes: A fully illustrated "Astrology" theme with birth charts to fill-in for yourself Symbolism, original art, and correspondences for each zodiac sign Illustrated spells, rituals, and simple practical magic for everyday life Monthly calendars and weekly planner pages with astrological and moon phase information A concise "Beginner's Guide" to astrology, witchcraft, and spellcasting Suitable for new and experienced witches - powerful magic for everyone Coloring is optional (but encouraged!). You can fully enjoy this book in black and white. Take a trip through the cosmos and find yourself on the empowering journey of your own magical path. _____ 70# Paper Printed on both sides of the page For use with colored pencils & ballpoint pens only. Markers or watercolors are NOT recommended Handy 6×9" size

Zentangle Basics, Expanded Workbook Edition Suzanne McNeill 2013-10-16 Zentangle Basics introduces you to today's hottest trend in drawing meditation. Using only pencil, pen, and paper, you'll learn how to draw 25 original tangles, and discover inspiring ideas for incorporating these designs into your art. This expanded workbook edition includes an interactive bonus section where you can get started with warm-up exercises, practice tangling, and experiment with strings and shading. With benefits including stress relief, inspiration, and improved self-esteem, Zentangle can be done anywhere and no special "artistic" talent is required. Tangles can be used to decorate wearables and home decor objects as well as cards, scrapbook pages and journals. Best of all, you can tangle even if you have never drawn anything before.

Dainty Damsels J N Sheats 2021-03-12 Spring is Here!What better way to welcome a new spring than with some adorable ladies, and their cuddly friends. EAch Damsel is ready to celebrate warmer weather and vibrant spring flowers. Grab your markers, pencils, or crayons and relax with a new collection of the Dainty Demsels!

Craft: Volume 01 Carla Sinclair 2006-10 Presents a project-based magazine dedicated to the renaissance within the world of crafts. This premier issue features 23 projects such as making a programmable LED shirt, turning dud shoes into great knitted boots, felt an iPod cocoon, embroider a skateboard, and others.