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The Romulan Way Diane Duane 1987 Science fiction.

Lessons Learned From Star Trek Nicholas H. Kovacs, O.F.S. 2021-01-29 This is the third edition of "Lessons Learned from Star Trek". This updated e-book is a collection of articles, which in an entertaining way, discuss important philosophical and moral issues, that our world is facing, by using the themes from the science fiction series, Star Trek. If you are a Trekkie, nor never heard of the TV series; this book is for everybody, and provides an entertaining overview of the franchise. Our world is facing so many problems today, and humanity needs to look to the lessons seen in Star Trek, as the perfect guide to help all of us discuss as a society, on how we can come together to create a better world. The world needs Star Trek, now, more than ever!

Star Trek Alan Dean Foster 2009-05-06 Few films have been so keenly awaited or the subject of so much internet debate as the twelfth Star Trek movie -- the first since 2002 -- which is scheduled to be released in May 2009. Directed by J.J. Abrams, creator of cutting-edge cult television shows Lostand Alias, the film is expected to launch the Star Trekfranchise into a new stellar era. Going back to the very beginnings of the classic Star Trek, the film tells how James T. Kirk, the half-Vulcan Spock, Dr McCoy, engineer Montgomery Scott and crew members Chekov, Sulu and Uhura first came together as rookie Starfleet recruits, and how they embraced the destiny that would later send them out across the galaxy accompanied by the immortal words: 'These are the voyages of the Starship Enterprise.' A largely brand new cast including Chris Pine as Kirk, Zachary Quinto (Heroes) as Spock, Simon Pegg as Scotty, Karl Urban as McCoy alongside Eric Bana, Winona Ryder and Leonard Nimoy will bring Star Trekto a whole new audience, while at the same time Alan Dean Foster's novelization will enthrall both existing fans and a new generation of readers.

Fighting for the Future Sabrina Mittermeier 2020 The first two seasons of Star Trek: Discovery, the newest instalment in the long-running and influential Star Trek franchise, received media and academic attention from the moment they arrived on screen. Discovery makes several key changes to Star Trek's well-known narrative formulae, particularly the use of more serialized storytelling, appealing to audiences' changed viewing habits in the streaming age - and yet the storylines, in their topical nature and the broad range of socio-political issues they engage with, continue in the political vein of the series' megatext. This volume brings together eighteen essays and one interview about the series, with contributions from a variety of disciplines including cultural studies, literary studies, media studies, fandom studies, history and political science. They explore representations of gender, sexuality and race, as well as topics such as shifts in storytelling and depictions of diplomacy. Examining Discovery alongside older entries into the Star Trek canon and tracing emerging continuities and changes, this volume will be an invaluable resource for all those interested in Star Trek and science fiction in the franchise era.

Star Trek: The Original Series: Vulcan's Soul #3: Epiphany Josepha Sherman 2008-02-26 A final installment in a best-selling trilogy that began with Exodus and Exiles finds Spock and his allies attempting to bridge a gap separating the estranged branches of the Vulcan race, an effort that comes with a terrible personal price. Reprint.

The Klingon Gambit Robert E. Vardeman 1983-05-03 Juvenile fiction.

Official Price Guide to Action Figures Stuart W. Wells, III 1997 What do the Bionic Woman, Captain Action, G.I. Joe, Thundercats, and the Teenage Mutant Ninja Turtles have in common? They're action figures--and part of the hot new area of collectibles! COMPREHENSIVE. From the A-Team to the X-Men, Big Jim to the Little Mermaid, Desert Patrol to Waterworld, Marvel Superheroes to Masters of the Universe, The Official Price Guide to Action Figures lists more than 8,000 different figures from hundreds of series--with separate introductions to each series and its significance, history, and collectibility. SPECIAL SECTIONS. An on-target market review, a step-by-step look at how an action figure is created--from conception to sculpting to production, and a history of Kenner (a major manufacturer of action figures for the past twenty years). PROFESSIONAL ADVICE. Helpful tips from the experts on starting, building, and maintaining an action figure collection. WRITTEN BY EXPERTS. Stuart Wells III is the former executive editor of Collectible Toys & Values and Triton: Comics, Cards, and Collectibles, monthly magazines covering all types of action figures. Jim Main is the editor and publisher of Action Figure Collector and Barracks: The G.I. Joe Collectors Magazine. FULLY ILLUSTRATED. The Official Price Guide to Action Figures is packed with more than 600 photographs for easy identification. HOUSE OF COLLECTIBLES. Serving collectors for more than thirty-five years

The Star Trek Encyclopedia Michael Okuda 2011-05-17 From 'audet IX to Zytchin III, this book covers it all. This is the ultimate reference book for all Star Trek fans! Added to this edition are 128 new pages. This addendum highlights the latest episodes of Star Trek: Deep Space Nine®, Star Trek: Voyager® and the newest feature film, Star Trek: Insurrection™. The thousands of photos and hundreds of illustrations place the Star Trek universe at your fingertips. Planets and stars, weapons and ships, people and places are just part of the meticulous research and countless cross-reference that fill this book.

Star Trek Designing Starships Volume 1: The Enterprises and Beyond Ben Robinson 2018-10-16 Explore the design process behind the creation of more than 30 of the most iconic ships in Star Trek's history! This is the story of how some of the most talented designers in Hollywood created STAR TREK's starships, from the first sketches to the finished models that appeared on screen. Covering the genesis of more than 30 ships including all seven Enterprises, this book is packed with original concept art, showing fascinating directions that were explored and abandoned, and revealing the thinking behind the finished designs. The design history of every variation of the USS Enterprise is covered within this volume, including three that were never seen on screen. Hundreds of physical and CGI model development photos including concept art, blueprints, sketches, and schematics, provided by the original designers and the vast archives of CBS and Paramount Studios. Delve deep into the design process that led to the iconic Star Trek ships featured on television and film. Includes concept art and interviews with the ship designers and screen model builders, this first-time ever explored subject will appeal to all Star Trek fans.

Net Trek Kelly Maloni 1995 A comprehensive guide to Star Trek games, interest groups, and archives that can be accessed on the Internet, major commercial services, and bulletin boards provides detailed descriptions, handy sidebars, and more. Original. (All users).

Star Trek: Picard: The Dark Veil James Swallow 2021-01-05 A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack--but one wrong move could plunge the entire sector into open conflict!

The eBay Price Guide Julia L. Wilkinson 2006 Provides lists of selling prices of items found on eBay in such categories as antiques, boats, books, cameras, coins, collectibles, dolls, DVDs, real estate, stamps, tickets, and video games. **The Price Guide to Limited Edition Collectibles 2001** Mary L. Sieber 2000-09 Get the latest prices on limited edition art, contemporary collectibles, and gifts. Enthusiasts can accurately value their collections with more than 61,000 current market prices and easily find any figurine, plate, print, doll, ornament or stein, using the company name and collecting category indexes. 200 photos. 8-page color section.

Typhon Pact: Raise the Dawn David R. George III 2012-06-26 After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill--the opening of borders and a joint Federation-Romulan exploratory mission--to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamezor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict . . . even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history.

The Physics of Star Trek Lawrence Krauss 2007-07-10 Introduces physics as it analyzes the science behind "Star Trek," explaining the intricacies of warp speed and showing the difference between a holodeck and a hologram.

Star Trek Movie Tie-In Alan Dean Foster 2009-06-16 The origins of James Kirk, Spock and the crew of the USS Enterprise from the original Star Trek series and how these iconic characters came together.

Social Movements and the Collective Identity of the Star Trek Fandom David G. LoConto 2020-03-10 Since it first aired in 1966, Star Trek has led American television into a more progressive era by presenting a diverse cast interacting as equals, demonstrating expertise and efficiency as they lead a starship across the galaxy. To this day, the Star Trek franchise strives to inspire viewers to find beauty in diversity and progress. In Social Movements and the Collective Identity of the Star Trek Fandom: Boldly Going Where No Fans Have Gone Before, David G. LoConto explores the development of the Star Trek fandom from its uncertain beginnings in the 1960s, to the popularity explosion in the 1990s and its triumphant return in 2017. LoConto analyzes the cultural phenomena of Star Trek through a social psychological approach, using symbolic interactionist and strategic ritualization theories, as well as ideas from Habermas and Foucault to track the fandom's movements, values, and evolution.

The Trek Universal Index Thomas Maxwell 1994 An alphabetical Star Trek reference book, with entries on every life-form, planet, ship, crew member, weapon and item of technology. Generic sections on certain subjects provide easy cross-referencing.

Star Trek: Light-and-Sound Borg Cube Chip Carter 2018-04-03 Star Trek fans and collectors will love this one-of-a-kind, mini-size collectible Borg cube with light and sound. The Borg cube is a cube-shaped spacecraft that is one of the largest, most powerful and fastest vessels in the Star Trek Galaxy. Kit includes: Light-up Borg cube with sound Display base 48-page book on the history of Borg cubes and full-color photos **Star Trek: Picard: The Dark Veil** James Swallow 2021-01-05 The thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack--but one wrong move could plunge the entire sector into open conflict!

The Official Price Guide to Star Trek and Star Wars Collectibles Sue Cornwell 1991-09 A guide to merchandise from Star Trek and Star Wars includes descriptions of hundreds of promotional and anniversary items

Titan #1: Taking Wing Michael A. Martin 2005-04-01 William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and

new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

The Romulan War: To Brave the Storm Michael A. Martin 2011-10-25 The Romulan Star Empire engages in all out war against Earth, determined once and for all to stop the human menace from spreading across the galaxy. Earth stands alone. The Coalition of Planets has shattered, with Vulcan, Andor, and Tellar abrogating the treaty. Their pledge to come to the mutual defense of any power that is attacked has been shunted aside. Horrified by how easily the Romulans can seize control of their advanced starships, turning them into weapons, Andor and Tellar have joined Vulcan on the sidelines. Humanity is now the only thing that stands between the Romulan Star Empire and total domination of the galaxy. To drive humans from the stars, the Romulans employ ruthless and murderous tactics...and even dare to strike on the Vulcan homeworld with the hopes of demoralizing their Vulcan brethren. Heartened by their victories, the Romulans carry their all-out war assault closer to the heart of humanity-Earth. But the tattered remains of Starfleet stand unwavering, with the resolution that never again would any enemy strike ever reach Earth. On the front lines of the Earth- Romulan War is the United Earth flagship, the Starship Enterprise. Her captain, Jonathan Archer, has seen his vessel of exploration become a battleship. Once hailed for his work bringing the Coalition of Planets into existence, Archer is now a pariah. Undaunted, the captain keeps fighting, searching for allies and determined to do his duty: to save Earth and forge a new federation of planets.

Captain's Blood William Shatner 2012-10-09 The Romulan Empire is in disarray after the destructive leadership of the Reman Shinzon, and Ambassador Spock launches a bold attempt to reunify the Romulans with their distant forbears, the Vulcans. But when Spock is publicly assassinated at a Romulan peace rally, Starfleet and the Federation are unable to search for the criminals responsible without triggering an intergalactic war. Thus it falls to James T. Kirk to investigate the death of his beloved friend. Given covert assistance by Captains Jean-Luc Picard on the newly-refitted Enterprise and Will Riker on the Argo, Kirk travels to Romulus as a civilian, accompanied by his eight-year-old son Joseph and the cantankerous Dr McCoy. There he discovers an alluring enemy from his past and discovers that Spock's apparent murder hides a deeper mystery, one that reaches back in time to the very origins of life on Earth. Trapped on a deadly, alien world on the eve of a civil war that could plunge the galaxy into a civilization-ending conflict, Kirk's investigation brings him at last to a hidden Reman fortress. There he uncovers the true threat facing the Romulans, and learns that for peace to prevail he must sacrifice his son, whose blood holds a staggering secret...

Movie Mistakes Take Jon Sandys 2006 Describes continuity errors, historical inaccuracies, and technical blunders in different movies, including "Batman Begins," "Charlie and the Chocolate Factory," "War of the Worlds," and "King Kong." **Ships of the Line** Doug Drexler 2014-12-02 In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle-without weapons--that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format--spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life. ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

My Enemy, My Ally Diane Duane 1989-11-01 Ael t' Rlalliu is a noble and dangerous Romulan Commander. But when the Romulans kidnap Vulcans to genetically harness their mind power, Ael decides on treason. Captain Kirk, her old enemy, joins her in a secret pact to destroy the research laboratory and free the captive Vulcans. When the Romulans discover their plan, the Neutral Zone seethes with schemes and counter-schemes, sabotage and war.

The *Star Trek*, the Next Generation Larry Nemecek 1995 Completely revised and updated, this guidebook takes readers all the way through the last two seasons of the series, including the Paramount Pictures release of the blockbuster film, Star Trek: Generations. The book includes fascinating behind-the-scenes information and specially selected photos (at least one from every episode).

Star Trek Crosswords John M. Samson 2004-10 From the name of Captain James T. Kirk's brother* (3 letters) to the name of the latest Star Trek feature film's villain** (7 letters) John M. Samson's Star Trek crossword puzzle books cover every corner of the intergalactic phenomenon that has captivated fans for more than thirty years. With fifty brand new puzzles to conquer, this fourth volume of STAR TREK CROSSWORDS will engage, delight and entertain both casual viewer and diehard Trekker alike. * Sam ** Shinzon

The *Romulan Prize* Simon Hawke 2000-09-22 Hermeticus 2 -- a planet so shrouded in secrecy that few in the Federation even know of its existence. When a Romulan spy learns of the world, it becomes the centerpiece of a far-reaching Romulan plan. On routine patrol near the border of the Neutral Zone, the Starship Enterprise™ discovers an advanced Romulan Warbird prototype drifting lifeless in space. Investigating the vessel, Captain Picard isa drawn into a plot that threatens the very foundation of the Federation. Now, with time running out, Captain Picard and the crew of the U.S.S. Enterprise must stop the Romulans before the deadly secret of Hermeticus 2 overwhelms them all.

The Art of Star Trek Judith Reeves-Stevens 1997-10-01 From the public's first glimpse of the original Starship Enterprise to the brave new worlds explored in Star Trek: Voyager, the never-ending phenomenon that is Star Trek has treated generations of viewers to a dazzling barrage of unforgettable images of the future. Bizarre alien beings, breathtaking extraterrestrial landscapes, exotic costumes, state-of-the-art special effects, and remarkably convincing futuristic sets and props and equipment have brought Gene Roddenberry's inspiring vision to life before the public's awestruck eyes. The Art of Star Trek is a one-of-a-kind gallery of Star Trek artwork, as well as tribute to the many artists, designers, and technicians whose diverse talents and imagination created the distinctive look of the Star Trek universe. Every incarnation of Star Trek is explored: The Original Series, The Animated Series, Star Trek: The Next Generation, Star Trek: Deep Space Nine, and Star Trek: Voyager, and the films -- with the complete behind-the-scenes story of Star Trek's design history. With hundreds of full-color illustrations and photographs, many from private collections, readers will at last be able to linger on Star Trek's rich visual legacy and trace the evolution of and images from their initial conceptions to their final form on television and film screens. Like all great works of art, the many sights and visual surprises of Star Trek have been built from scratch through a combination of inspiration and painstaking effort. The Art of Star Trek covers the entire universe of Star Trek artwork and production design to reveal how, in all of its various forms, Star Trek has allowed us to look boldly into the future and see what no one has seen before. The Art of Star Trek is the art of pure imagination, the art of a bright, hopeful future, and the art of three remarkable decades on nonstop action and adventure. Lavishly illustrated, it is a book to be read and referred to time after time, as well as one that will become a cherished chronicle fo Star Trek's first thirty years.

On Board the U.S.S. Enterprise Denise Okuda 2013 Presents an account of the U.S.S. Enterprise history, discussing her voyages, propulsion, and tactical abilities.

Garage Sale & Flea Market Annual Collector Books 2006-02-22 Lists thousands prices for a wide variety of items that might be found at garage sales and flea markets, including furniture, home accessories, toys, glassware, china, souvenirs, advertising and promotional pieces, and other collectibles.

2002 Collector's Mart Price Guide to Limited Edition Collectibles Mary L. Sieber 2001-09 Provides values for such collector's items as figurines, dolls, plush, plates, collections, ornaments, bells, and steins.

Star Trek Sticker Book Michael Okuda 1999-05-01 A collection of stickers from the popular sci-fi TV series features artwork and graphics that appear on Star Trek: Voyager, Star Trek: The Next Generation, and Star Trek: Deep Space Nine, as well as the five feature films. Original.

Star Trek Star Charts Geoffrey T. Mandel 2002 A guide to the space routes and planets depicted in each of the "Star Trek" series--including "Enterprise"--includes such information as the location of the Klingon homeworld and the path followed by Captain Janeway's Voyager.

Movie Mistakes Take 3 Jon Sandys 2013-01-31 Ever noticed a digital watch in a historical film? Or seen a camera crew in a mirror? There's nothing we like more than finding a continuity error, a historical inaccuracy or a technical blunder. This third edition of the bestselling Movie Mistakes brings you over a thousand slip-ups to look out for.

Star Trek, Deep Space Nine Herman Zimmerman 1998 A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

Craft Book Angie Pedersen 2013-04-30 A collection of twenty-five fun and unique Star Trek-inspired crafts--from accessories to decor to toys--ideal for enterprising crafters of every skill level. Create 25 unique Star Trek-inspired crafts with The Star Trek Craft Book! Whether you're a "Trekker in Training" or a seasoned craft whiz, you'll find a project in these pages to pique your interest. These fun, quirky, and even practical crafts range from accessories to décor to toys. Boldly experiment with a variety of crafting projects, including crochet, sewing, embroidery, felting, and much more. Each project is ranked according to complexity and skill level--from Ensign to Admiral--and accompanied by easy to follow instructions and photos. Full of Star Trek facts and imagery, crafty tips, and fun, The Star Trek Craft Book is perfect for Star Trek fans and enterprising crafters alike.

Star Trk/War Col 2 House Of Collectibles 1987-12 Whether it's the new commemorative pieces (already collectibles) or the latest additions to the ceramics series, such as plates, mugs and steins, all the new items celebrating Star Trek and Star Wars are here, fully described and priced for today's market.