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Crazy 4 Cult: Cult Movie Art 2 Gallery 1988 2013-10-15 INTRODUCING THE SECOND CULT MOVIE-ART BOOK FROM GALLERY 1988, ONE OF THE WORLD'S MOST TALKED ABOUT ART GALLERIES! An impressive cult movie art collection, featuring art from Gallery 1988, a Los Angeles art gallery that focuses on pop-culture themed artwork. Be prepared to see your favourite cult movies as you've never seen them before! This second volume of Cult Movie Art collects the best of the last two years of the show, with pieces inspired by Escape From New York, Shaun of the Dead, Ghostbusters, The Princess Bride, The Big Lebowski and many more. Gallery 1988's annual cult movie-inspired Crazy 4 Cult art show has become a phenomenon. 2012's show moved from LA for the first time, with a triumphant opening in New York

The Apostles' Creed 'He Descended into Hell' 2018-08-16 Starting with a biblical view, The Apostles' Creed 'He Descended into Hell' covers the history of theology by discussing the ideas of Augustine, the liturgy of the Early Church, the role of Christ's descent in Franciscan spirituality and in the theology of Thomas Aquinas. It also asks whether similar theological ideas are present in Judaism. In addition, it gauges the meaning of Christ's descent for today by reflecting on pastoral activities and on computer games. To conclude, a fundamental theological reflection systematises and summarises all the material present within the volume.

Cut It Out! Poppy Chancellor 2016-09 Featuring 30 highly original and stylish designs by cutting edge illustrator and renowned paper cut artist Poppy Chancellor, this book shows you how to transform a blank sheet of paper into a stunning work of art. Forget complicated step-by-step instructions, no need for lots of expensive equipment, all you need is a sharp scalpel, craft mat, Poppy's imaginative designs and a bit of creativity, and you can make cards, masks, invitations, partyware and presents for birthdays, weddings, Halloween and Christmas. Complete with a beautiful paper cut cover and stunning photography.

Programming Concurrency on the JVM Venkat Subramaniam 2011-08-26 More than ever, learning to program concurrency is critical to creating faster, responsive applications. Speedy and affordable multicore hardware is driving the demand for high-performing applications, and you can leverage the Java platform to bring these applications to life. Concurrency on the Java platform has evolved, from the synchronization model of JDK to software transactional memory (STM) and actor-based concurrency. This book is the first to show you all these concurrency styles so you can compare and choose what works best for your applications. You'll learn the benefits of each of these models, when and how to use them, and what their limitations are. Through hands-on exercises, you'll learn how to avoid shared mutable state and how to write good, elegant, explicit synchronization-free programs so you can create easy and safe concurrent applications. The techniques you learn in this book will take you from dreading concurrency to mastering and enjoying it. Best of all, you can work with Java or a JVM language of your choice - Clojure, JRuby, Groovy, or Scala - to reap the growing power of multicore hardware. If you are a Java programmer, you'd need JDK 1.5 or later and the Akka 1.0 library. In addition, if you program in Scala, Clojure, Groovy or JRuby you'd need the latest version of your preferred language. Groovy programmers will also need GPar.

The Dressmaker Rosalie Ham 2015-08-11 A darkly satirical novel of love, revenge, and 1950s haute couture—now a major motion picture starring Kate Winslet, Judy Davis, Liam Hemsworth, and Hugo Weaving. After twenty years spent mastering the art of dressmaking at couture houses in Paris, Tilly Dunnage returns to the small Australian town she was banished from as a child. She plans only to check on her ailing mother and leave. But Tilly decides to stay, and though she is still an outcast, her lush, exquisite dresses prove irresistible to the prim women of Dungatar. Through her fashion business, her friendship with Sergeant Farrat—the

town's only policeman, who harbors an unusual passion for fabrics—and a budding romance with Teddy, the local football star whose family is almost as reviled as hers, she finds a measure of grudging acceptance. But as her dresses begin to arouse competition and envy in town, causing old resentments to surface, it becomes clear that Tilly's mind is set on a darker design: exacting revenge on those who wronged her, in the most spectacular fashion.

Introduction to Security Robert Fischer 2012-11-23 Introduction to Security has been the leading text on private security for over thirty years. Celebrated for its balanced and professional approach, this new edition gives future security professionals a broad, solid base that prepares them to serve in a variety of positions. Security is a diverse and rapidly growing field that is immune to outsourcing. The author team as well as an outstanding group of subject-matter experts combine their knowledge and experience with a full package of materials geared to experiential learning. As a recommended title for security certifications, and an information source for the military, this is an essential reference for all security professionals. This timely revision expands on key topics and adds new material on important issues in the 21st century environment such as the importance of communication skills; the value of education; internet-related security risks; changing business paradigms; and brand protection. New sections on terrorism and emerging security threats like cybercrime and piracy. Top industry professionals from aerospace and computer firms join instructors from large academic programs as co-authors and contributors. Expanded ancillaries for both instructors and students, including interactive web-based video and case studies.

The Software Architect Elevator Gregor Hohpe 2020-04-08 As the digital economy changes the rules of the game for enterprises, the role of software and IT architects is also transforming. Rather than focus on technical decisions alone, architects and senior technologists need to combine organizational and technical knowledge to effect change in their company's structure and processes. To accomplish that, they need to connect the IT engine room to the penthouse, where the business strategy is defined. In this guide, author Gregor Hohpe shares real-world advice and hard-learned lessons from actual IT transformations. His anecdotes help architects, senior developers, and other IT professionals prepare for a more complex but rewarding role in the enterprise. This book is ideal for: Software architects and senior developers looking to shape the company's technology direction or assist in an organizational transformation. Enterprise architects and senior technologists searching for practical advice on how to navigate technical and organizational topics. CTOs and senior technical architects who are devising an IT strategy that impacts the way the organization works. IT managers who want to learn what's worked and what hasn't in large-scale transformation.

Directing Michael Rabiger 2013-04-02 Directing: Film Techniques and Aesthetics is a comprehensive manual that teaches the essentials of filmmaking from the perspective of the director. Ideal for film production and directing classes, as well as for aspiring and current directors, Directing covers all phases of preproduction and production, from idea development to final cut. Thoroughly covering the basics, Directing guides the reader to professional standards of expression and control, and goes to the heart of what makes a director. The book outlines a great deal of practical work to meet this goal, with projects, exercises. The third edition emphasizes the connection between knowing and doing, with every principle realizable through projects and exercises. Much has been enhanced and expanded, notably: aspects of dramaturgy; beats and dramatic units; pitching stories and selling one's work; the role of the entrepreneurial producer; and the dangers of embedded moral values. Checklists are loaded with practical recommendations for action, and outcomes assessment tables help the reader honestly gauge his or her progress. Entirely new chapters present: preproduction procedures;

production design; script breakdown; procedures and etiquette on the set; shooting location sound; continuity; and working with a composer. The entire book is revised to capitalize on the advantages offered by the revolutionary shift to digital filmmaking.

Burton on Burton, 2nd Revised Edition Tim Burton 2006-09-19 A revised edition of the only book to explore the unique brilliance of director Tim Burton's work, including a new chapter on the making of *Sleepy Hollow*. Still only in his thirties, Tim Burton has established himself in the past fifteen years as one of the great visionaries of film. With the *Batman* films, *Beetlejuice*, *Edward Scissorhands*, *The Nightmare Before Christmas*, *Ed Wood*, and, most recently, *Sleepy Hollow*, he has continually broken new ground both visually and thematically, exploring the dark anguish--as well as the dark humor--that animates many of his characters while also creating a densely textured, sometimes bizarre look specific to each film. In *Burton on Burton*, Burton talks to Mark Salisbury about his training as an animator at Disney, the importance of design in his films, and the recurring themes present in his work. In this revised edition, he also discusses the influence of 1950s sci-fi and 1970s disaster films on *Mars Attacks!* as well as how he conceived his highly stylized approach to the content and setting of *Sleepy Hollow*, his acclaimed retelling of the Washington Irving story that stars Johnny Depp, perhaps the actor most identified with Burton's work. Enhanced by stills from the films, storyboards, and illustrations of set designs for all his major films, *Burton on Burton* provides insights and information about the man and his work, throwing light on both his unique artistic vision and on the extraordinary films that have been the result.

Positive Psychology at the Movies Ryan M Niemiec 2013 For educators, practitioners, researchers, and everyone striving for personal growth and a fulfilling life! This completely revised edition of a classic in the field provides a unique way to learn about positive psychology and what is right and best about human beings. *Positive Psychology at the Movies* now reviews nearly 1,500 movies, includes dozens of evocative film images, and is replete with practical aids to learning. Positive psychology is one of the most important modern developments in psychology. Films brilliantly illustrate character strengths and other positive psychology concepts and inspire new ways of thinking about human potential. *Positive Psychology at the Movies* uses movies to introduce the latest research, practices, and concepts in this field of psychology. This book systematically discusses each of the 24 character strengths, balancing film discussion, related psychological research, and practical applications. Practical resources include a syllabus for a positive psychology course using movies, films suitable for children, adolescents, and families, and questions likely to inspire classroom and therapy discussions. *Positive Psychology at the Movies* was written for educators, students, practitioners, and researchers, but anyone who loves movies and wants to change his or her life will find it inspiring and relevant. Watching the movies recommended in this book will help the reader practice the skill of strengths-spotting in themselves and others and support personal growth and self-improvement. Read this book to learn more about positive psychology – and watch these films to become a better person!

Steampunk LEGO Guy Humber 2014-11-07 Filled with dirigibles and floating cities, penny-farthings and pirate ships, curiosities and robots galore, *Steampunk LEGO* is an illustrated collection of Victorian-era sci-fi treasures, all built from LEGO. Curated by award-winning LEGO builder and special effects master Guy Humber, this full-color coffee table book showcases an eclectic variety of models designed by dozens of the world's best LEGO artists. Grab your brass goggles and join fictional explorer Sir Herbert Jobson as he travels the world cataloguing its technological wonders for Queen Victoria. His entertaining descriptions of an imaginative alternate history bring these delightful LEGO models to swashbuckling life.

Dead Wake Erik Larson 2015-03-10 #1 NEW YORK TIMES BESTSELLER • From the bestselling author and master of narrative nonfiction comes the enthralling story of the sinking of the *Lusitania* "Both terrifying and enthralling."—*Entertainment Weekly* "Thrilling, dramatic and powerful."—NPR "Thoroughly engrossing."—George R.R. Martin On May 1, 1915, with WWI entering its tenth month, a luxury ocean liner as richly appointed as an English country house sailed out of New York, bound for Liverpool, carrying a record number of children and infants. The passengers were surprisingly at ease, even though Germany had declared the seas around Britain to be a war zone. For months, German U-boats had brought terror to the North Atlantic. But the *Lusitania* was one of the era's great transatlantic "Greyhounds"—the fastest liner then in service—and her captain, William Thomas Turner, placed tremendous faith in the gentlemanly strictures of warfare that for a century had kept

civilian ships safe from attack. Germany, however, was determined to change the rules of the game, and Walther Schwieger, the captain of *Unterseeboot-20*, was happy to oblige. Meanwhile, an ultra-secret British intelligence unit tracked Schwieger's U-boat, but told no one. As U-20 and the *Lusitania* made their way toward Liverpool, an array of forces both grand and achingly small—hubris, a chance fog, a closely guarded secret, and more—all converged to produce one of the great disasters of history. It is a story that many of us think we know but don't, and Erik Larson tells it thrillingly, switching between hunter and hunted while painting a larger portrait of America at the height of the Progressive Era. Full of glamour and suspense, *Dead Wake* brings to life a cast of evocative characters, from famed Boston bookseller Charles Lauriat to pioneering female architect Theodate Pope to President Woodrow Wilson, a man lost to grief, dreading the widening war but also captivated by the prospect of new love. Gripping and important, *Dead Wake* captures the sheer drama and emotional power of a disaster whose intimate details and true meaning have long been obscured by history. Finalist for the Washington State Book Award • One of the Best Books of the Year: *The Washington Post*, *St. Louis Post-Dispatch*, *Miami Herald*, *Library Journal*, *Kirkus Reviews*, *LibraryReads*, *Indigo*

First Born Caroline Thompson 1983 When Claire, the wife of a young lawyer, becomes pregnant, her decision to have an abortion becomes a chilling nightmare of escalating horror

Geek Charming Robin Palmer 2009-02-05 The ideal L.A. fairy tale for fans of *Once Upon a Time* and *L.A. Candy!* Inspiration for the Disney Channel TV movie, *Geek Charming!* Dylan Shoenfield is the princess of L.A.'s posh Castle Heights High. She has the coolest boyfriend, the most popular friends, and a brand-new 'it' bag that everyone covets. But when she accidentally tosses her bag into a fountain, this princess comes face-to-face with her own personal frog: self-professed film geek Josh Rosen. In return for rescuing Dylan's bag, Josh convinces Dylan to let him film her for his documentary on high school popularity. Reluctantly, Dylan lets F-list Josh into her A-list world, and is shocked to realize that sometimes nerds can be pretty cool. But when Dylan's so-called prince charming of a boyfriend dumps her flat, her life--and her social status--comes to a crashing halt. Can Dylan--with Josh's help--pull the pieces together to create her own happily-ever-after?

Goth Lauren M. E. Goodlad 2007-03-21 Since it first emerged from Britain's punk-rock scene in the late 1970s, goth subculture has haunted postmodern culture and society, reinventing itself inside and against the mainstream. *Goth: Undead Subculture* is the first collection of scholarly essays devoted to this enduring yet little examined cultural phenomenon. Twenty-three essays from various disciplines explore the music, cinema, television, fashion, literature, aesthetics, and fandoms associated with the subculture. They examine goth's many dimensions—including its melancholy, androgyny, spirituality, and perversity—and take readers inside locations in Los Angeles, Austin, Leeds, London, Buffalo, New York City, and Sydney. A number of the contributors are or have been participants in the subculture, and several draw on their own experiences. The volume's editors provide a rich history of goth, describing its play of resistance and consumerism; its impact on class, race, and gender; and its distinctive features as an "undead" subculture in light of post-subculture studies and other critical approaches. The essays include an interview with the distinguished fashion historian Valerie Steele; analyses of novels by Anne Rice, Poppy Z. Brite, and Nick Cave; discussions of goths on the Internet; and readings of iconic goth texts from Bram Stoker's *Dracula* to James O'Barr's graphic novel *The Crow*. Other essays focus on gothic music, including seminal precursors such as Joy Division and David Bowie, and goth-influenced performers such as the Cure, Nine Inch Nails, and Marilyn Manson. Gothic sexuality is explored in multiple ways, the subjects ranging from the San Francisco queercore scene of the 1980s to the increasing influence of fetishism and fetish play. Together these essays demonstrate that while its participants are often middle-class suburbanites, goth blurs normalizing boundaries even as it appears as an everlasting shadow of late capitalism. Contributors: Heather Arnet, Michael Bibby, Jessica Burstein, Angel M. Butts, Michael du Plessis, Jason Friedman, Nancy Gagnier, Ken Gelder, Lauren M. E. Goodlad, Joshua Gunn, Trevor Holmes, Paul Hodkinson, David Lenson, Robert Markley, Mark Nowak, Anna Powell, Kristen Schilt, Rebecca Schraffenberger, David Shumway, Carol Siegel, Catherine Spooner, Lauren Stasiak, Jeffrey Andrew Weinstock

Burton on Burton Tim Burton 2008-11-20 Tim Burton is one of the great modern-day visionaries of cinema, a director who has fabricated his own deliciously nightmarish universe in movies as extraordinary as *Beetlejuice*, *Edward Scissorhands*, *Mars Attacks!* and *The Nightmare*

before Christmas - not to mention his twisted takes on the tales of Batman, Sleepy Hollow and Planet of the Apes. Following the release of his re-imagining of Roald Dahl's Charlie and the Chocolate Factory with long-time comrade Johnny Depp (who also provides a new foreword here), this updated and fully illustrated new edition of the definitive Burton interview book casts light on Burton's Burbank childhood, his early work at Disney, the recurrent themes and stunning designs of his movies, and the creative obsessions that fuel them.

Guillermo del Toro Ian Nathan 2021-11-09 Guillermo del Toro is a complete and intimate study of the life and work of one of modern cinema's most truly unique directors, whose distinct aesthetic and imagination are unmatched in contemporary film. Widely regarded as one of the most imaginative directors working in cinema today, Guillermo del Toro has built up a body of work that has enthralled movie fans with its dark beauty and edge-of-the-seat set pieces. In this book, acclaimed author Ian Nathan charts the progression of a career that has produced some of contemporary cinema's most revered scenes and idiosyncratic characters. This detailed examination looks at how the strands of del Toro's career have woven together to create one of modern cinema's most ground-breaking bodies of work. Delving deep into del Toro's psyche, the book starts by examining his beginnings in Mexico, the creative but isolated child surrounded by ornate catholicism and monster magazines, filming stop motion battles between his toys on a Super-8 film camera. It follows him to film school, where we learn of his influences, from Kafka to Bunuel, and explores his 1993 debut Cronos, the independent horror debut which draws on the religious and occult themes which would recur throughout del Toro's work. It goes on to cover his development as a director with 1997's Mimic, his blockbuster success with the Hellboy films and goes on to study the films which have cemented his status as a legendary auteur, Oscar award winners Pan's Labyrinth and The Shape of Water, as well as his sci-fi masterpiece Pacific Rim, as well as looking at his exciting upcoming projects Nightmare Alley and Pinocchio. An enlightening look into the mind of an auteur blessed with a singular creative vision, Guillermo del Toro analyses the processes, themes and narratives that have come to be recognised as distinctly del Toro, from practical effects to an obsession with folklore and paganism. It looks into the narrative techniques, stylistic flourishes and creative decisions which have made him a true master of modern cinema. Presented in a slipcase with 8-page gatefold section, with scores of illuminating photographs of the director at work on set as well as iconic stills from his films and examples of his influences, this stunning package will delight all Guillermo del Toro devotees and movie lovers in general. Unauthorised and Unofficial.

The Filmmaker's Guide to Production Design Vincent LoBrutto 2002-05-01 Learn to turn a simple screenplay into a visual masterpiece! Top production designers share their real-life experiences to explain the aesthetic, narrative, and technical aspects of the craft. Step by step, aspiring filmmakers will discover sound instruction on the tools of the trade, and established filmmakers will enjoy a new outlook on production design. They will learn, for example, the craft behind movie magic—such as how to create a design metaphor, choose a color scheme, use space, and work within all genres of film, from well-funded studio projects to "guerilla filmmaking." This indispensable resource also contains a history of movie making and guidelines for digital production design. For the experienced filmmaker seeking new design ideas to the struggling newcomer stretching low-budget dollars, this book makes the processes and concepts of production design accessible. Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

Metamorphosis of a Criminal Ed Edwards 1972 "Ed Edward's story is a fascinating account of a life devoted to courting disaster by drifting from one crime to another...A man of considerable cunning, charm and personal appeal, Ed was never without a woman, and never more than a hair's breadth away from the arm of the law...You will be rooting for him all the way through his squalid life to his miraculous rehabilitation and metamorphosis."--Jacket.

Tim Burton Paul A. Woods 2007 "Tim Burton's "A Child's Garden of

Nightmares" charts the filmmaker's path from malcontent animator at Walt Disney Productions (creating the 'scary movies for little kids', "Vincent and Frankenweenie") to directing feature films with a fantasy aesthetic and a natural sympathy for the alienated outsider ("Ed Wood", "Edward Scissorhands", "Batman", the "Deformed Penguin"). The book also acknowledges, both textually and visually, some of the 'monster culture' influences that inform his films: "Famous Monsters" of Filmland magazine, the films of Ed D. Wood, Jr. (the infamous 'worst filmmaker ever'), and the trading cards that inspired his "Mars Attacks"! This popular cult title is now updated and revised to include Burton's latest three films - "Big Fish", "Charlie and the Chocolate Factory" and "The Corpse Bride" - and to preview 2008's upcoming "Sweeney Todd".

Tim Burton Colin Odell 2005 Tim Burton is one of Hollywood's leading directors, but he is also one of its most unconventional figures. This book looks at the man behind such films as Edward Scissorhands, Beetlejuice, Batman, Ed Wood, Mars Attacks! and Planet of the Apes.

2 B R 0 2 B Kurt Vonnegut 101-01-01 2 B R 0 2 B' is a short story by renowned science fiction writer Kurt Vonnegut. The title is pronounced as "2 B R naught 2 B", referencing to the famous phrase "to be, or not to be" from William Shakespeare's 'Hamlet'. In this story, the title refers to the telephone number one dials to schedule an assisted suicide with the Federal Bureau of Termination. The setting is a society in which aging has been cured, individuals have indefinite lifespans, and population control is used to limit the population of the United States to forty million. This is maintained through a combination of infanticide and government-assisted suicide. In short, in order for someone to be born, someone must first volunteer to die. As a result, births are few and far between, and deaths occur primarily by accident.

Looking at Movies Richard Meran Barsam 2009-09-23 Disc 1 offers 25 short 'tutorials,' helping students see what the text describes. Disc 2 includes an anthology of 12 short films, from 5 to 30 minutes in length. Together, the DVDs offer nearly five hours of pedagogically useful moving-image content.

Intersecting Film, Music, and Queerness Jack Curtis Dubowsky 2016-04-08 Intersecting Film, Music, and Queerness uses musicology and queer theory to uncover meaning and message in canonical American cinema. This study considers how queer readings are reinforced or nuanced through analysis of musical score. Taking a broad approach to queerness that questions heteronormative and homonormative patriarchal structures, binary relationships, gender assumptions and anxieties, this book challenges existing interpretations of what is progressive and what is retrogressive in cinema. Examined films include Bride of Frankenstein, Louisiana Story, Rudolph the Red-Nosed Reindeer, Blazing Saddles, Edward Scissorhands, Brokeback Mountain, Boys Don't Cry, Transamerica, Thelma & Louise, Go Fish and The Living End, with special attention given to films that subvert or complicate genre. Music is analyzed with concern for composition, intertextual references, absolute musical structures, song lyrics, recording, arrangement, and performance issues. This multidisciplinary work, featuring groundbreaking research, analysis, and theory, offers new close readings and a model for future scholarship.

Tim Burton's The Nightmare Before Christmas Tim Burton 2013-09-17 Celebrate 20 years of nightmares with this picturebook version of the classic film, written and drawn by Tim Burton and now featuring word-for-word narration by Christopher Lee! In this beloved picture book that could only come from the visionary mind of author and illustrator TIM BURTON, we meet Jack Skellington-- a well-intentioned inhabitant of Halloweenland. Jack is bored of ""the scaring, the terror, the fright....tired of being something that goes bump in the night"". And so, in an effort to bring to joy to his town, Jack kidnaps Santa and takes his place as the jolly old elf. But instead of bringing joy to the world Jack, who is a little more than a grinning skeleton, brings fear by delivering creepy toys and riding a sleigh carried by skeletal reindeer. Only through a number of things going horribly wrong does Jack learn the true meaning of Christmas.

Management 3.0 Jurgen Appelo 2011 Introduces a realistic approach to leading, managing, and growing your Agile team or organization. Written for current managers and developers moving into management, Appelo shares insights that are grounded in modern complex systems theory, reflecting the intense complexity of modern software development. Recognizes that today's organizations are living, networked systems; that you can't simply let them run themselves; and that management is primarily about people and relationships. Deepens your understanding of how organizations and Agile teams work, and gives you tools to solve your own problems. Identifies the most valuable elements of Agile

management, and helps you improve each of them.

Matthew Bourne and His Adventures in Dance Alastair Macaulay

2011-11-15 Matthew Bourne and His Adventures in Dance is an intimate and in-depth conversation between the prize-winning pioneer of ballet and contemporary dance Matthew Bourne and the New York Times dance critic Alastair Macaulay. In 1987, a small, aspirant dance group with a striking name made its debut on the London fringe. In 1996, Adventures in Motion Pictures made history as the first modern dance company to open a production in London's West End. From this achievement, AMP sailed triumphantly to Broadway - winning three Tony Awards - guided by Artistic Director Matthew Bourne. Even before the inception of AMP, Bourne was fascinated by theatre, by characterization, and by the history of dance. In his early works - Spitfire, Town & Country and Deadly Serious - Bourne brought a novel approach to dance. And in his reworkings of the classics of the ballet canon - Nutcracker, Swan Lake, Cinderella - Bourne created witty, vivid, poignant productions that received great acclaim. In the first decade of the new millennium, the company name was changed to New Adventures, and Bourne's 'classics', as well as Bourne's new works - The Car Man, Play Without Words, Edward Scissorhands and Dorian Gray - achieved levels of box-office popularity that have seldom, if ever, been matched in dance. In addition, his choreography for various musicals - My Fair Lady, Mary Poppins and Oliver! - have run for years in the West End and on Broadway. The detail in which Bourne discusses his work with Alastair Macaulay is unprecedented. The two explore Bourne's upbringing, his training and influences, and his distinctive creative methods. Bourne's notebooks, his sources and his collaboration with dancers all form part of the discussion in this book.

Tim Burton Ian Nathan 2017-10-05 A celebration of the life and films of one of the most popular and remarkable filmmakers of the last 30 years. A truly international filmmaker, Tim Burton has carved a reputation as one of the world's greatest creative directors, famed for the visually arresting style of his films that combine with highly original storylines. This stunning treasury explores the influences on his development as a filmmaker and assesses how he has captured the fruits of his imagination on screen. Illustrated with many behind-the-scenes photographs and stunning film stills, chapters analyze the success and style of films such as Beetlejuice, Ed Wood and Mars Attacks!, and examine how Burton breathed new life into well-known stories that include Batman, Planet of the Apes and Charlie and the Chocolate Factory. as well as his latest films Alice Through the Looking Glass, Miss Peregrine's Home for Peculiar Children, and Beetlejuice 2. Get to the know the man behind classic films such as Edward Scissorhands, The Nightmare Before Christmas, Corpse Bride and Alice in Wonderland and learn more about the iconic filmmaker and his work. A must for any film buffs!

The Art of Watching Films Boggs

Cinemaps Andrew DeGraff 2017-10-24 This beautifully illustrated atlas of beloved movies is an essential reference for cinephiles, fans of great films, and anyone who loves the art of mapmaking. Acclaimed artist Andrew DeGraff has created beautiful hand-painted maps of all your favorite films, from King Kong and North by Northwest to The Princess Bride, Fargo, Pulp Fiction, even The Breakfast Club—with the routes of major characters charted in meticulous cartographic detail. Follow Marty McFly through the Hill Valley of 1985, 1955, and 1985 once again as he races Back to the Future. Trail Jack Torrance as he navigates the corridors of the Overlook Hotel in The Shining. And join Indiana Jones on a globe-spanning journey from Nepal to Cairo to London on his quest for the famed Lost Ark. Each map is presented in an 9-by-12-inch format, with key details enlarged for closer inspection, and is accompanied by illuminating essays from film critic A. D. Jameson, who speaks to the unique geographies of each film.

Actual Causality Joseph Y. Halpern 2016-08-08 A new approach for defining causality and such related notions as degree of responsibility, degrees of blame, and causal explanation. Causality plays a central role in the way people structure the world; we constantly seek causal explanations for our observations. But what does it even mean that an event C "actually caused" event E? The problem of defining actual causation goes beyond mere philosophical speculation. For example, in many legal arguments, it is precisely what needs to be established in order to determine responsibility. The philosophy literature has been struggling with the problem of defining causality since Hume. In this book, Joseph Halpern explores actual causality, and such related notions as degree of responsibility, degree of blame, and causal explanation. The goal is to arrive at a definition of causality that matches our natural language usage and is helpful, for example, to a jury deciding a legal case, a programmer looking for the line of code that cause some software

to fail, or an economist trying to determine whether austerity caused a subsequent depression. Halpern applies and expands an approach to causality that he and Judea Pearl developed, based on structural equations. He carefully formulates a definition of causality, and building on this, defines degree of responsibility, degree of blame, and causal explanation. He concludes by discussing how these ideas can be applied to such practical problems as accountability and program verification. Technical details are generally confined to the final section of each chapter and can be skipped by non-mathematical readers.

The Film Appreciation Book Jim Piper 2014-11-18 This is a book for cinephiles, pure and simple. Author and filmmaker, Jim Piper, shares his vast knowledge of film and analyzes the most striking components of the best movies ever made. From directing to cinematography, from editing and music to symbolism and plot development, The Film Appreciation Book covers hundreds of the greatest works in cinema, combining history, technical knowledge, and the art of enjoyment to explain why some movies have become the most treasured and entertaining works ever available to the public, and why these movies continue to amaze viewers after decades of notoriety. Read about such classic cinematic masterpieces as Citizen Kane, Gandhi, Midnight Cowboy, Easy Rider, True Grit, Gone With the Wind, and The Wizard of Oz, as well as more recent accomplishments in feature films, such as Requiem for a Dream, Munich, The King's Speech, and The Hurt Locker. Piper breaks down his analysis for you and points out aspects of production that movie-lovers (even the devoted ones) would never recognize on their own. This book will endlessly fascinate, and by the time you get to the last chapter, you're ready to start all over again. In-depth analysis and thoughtful and wide-ranging film choices from every period of cinema history will ensure that you never tire of this reading companion to film. Allworth Press, an imprint of Skyhorse Publishing, publishes a broad range of books on the visual and performing arts, with emphasis on the business of art. Our titles cover subjects such as graphic design, theater, branding, fine art, photography, interior design, writing, acting, film, how to start careers, business and legal forms, business practices, and more. While we don't aspire to publish a New York Times bestseller or a national bestseller, we are deeply committed to quality books that help creative professionals succeed and thrive. We often publish in areas overlooked by other publishers and welcome the author whose expertise can help our audience of readers.

The Challenge of Chance Klaas Landsman 2016-06-09 This book presents a multidisciplinary perspective on chance, with contributions from distinguished researchers in the areas of biology, cognitive neuroscience, economics, genetics, general history, law, linguistics, logic, mathematical physics, statistics, theology and philosophy. The individual chapters are bound together by a general introduction followed by an opening chapter that surveys 2500 years of linguistic, philosophical, and scientific reflections on chance, coincidence, fortune, randomness, luck and related concepts. A main conclusion that can be drawn is that, even after all this time, we still cannot be sure whether chance is a truly fundamental and irreducible phenomenon, in that certain events are simply uncaused and could have been otherwise, or whether it is always simply a reflection of our ignorance. Other challenges that emerge from this book include a better understanding of the contextuality and perspectival character of chance (including its scale-dependence), and the curious fact that, throughout history (including contemporary science), chance has been used both as an explanation and as a hallmark of the absence of explanation. As such, this book challenges the reader to think about chance in a new way and to come to grips with this endlessly fascinating phenomenon.

The English Struwwelpeter Heinrich Hoffmann 1905

Tim Burton Ronald S. Magliozzi 2009 Published to accompany a major retrospective at the Museum of Modern Art, an accessible chronicle of the Academy Award-winning filmmaker's creative process includes early childhood drawings, moving-image stills, puppets, storyboards and other examples of his work as a graphic artist from non-film projects.

On the Track Fred Karlin 2013-07-04 On the Track offers a comprehensive guide to scoring for film and television. Covering all styles and genres, the authors, both noted film composers, cover everything from the nuts-and-bolts of timing, cuing, and recording through balancing the composer's aesthetic vision with the needs of the film itself. Unlike other books that are aimed at the person "dreaming" of a career, this is truly a guide that can be used by everyone from students to technically sophisticated professionals. It contains over 100 interviews with noted composers, illustrating the many technical points made through the text.

Torment Saint William Todd Schultz 2013-10-10 Elliott Smith was one of

the most gifted songwriters of the nineties, adored by worshipful fans for his subtly melancholic words and melodies. The sadness had its sources in the life. There was trauma from an early age, years of drug abuse and a chronic sense of disconnection that sometimes seemed almost self-engineered. Smith died violently in Los Angeles in 2003, under what some believe to be questionable circumstances, of a single fatal stab wound to the chest. By this time fame had found him, and record buyers who shared the listening experience felt he spoke directly to them from beyond: lonely, lovelorn, frustrated, fighting until he could fight no more. And yet, although his achingly intimate lyrics carried the weight of truth, Smith remained unknowable. In *Torment Saint*, William Todd Schultz gives us the first proper biography of the rock star, a decade after his death, imbued with affection, authority, sensitivity and long-awaited clarity. *Torment Saint* draws on Schultz's careful, deeply knowledgeable readings and insights, as well as on more than 150 hours of interviews with close friends, lovers, bandmates, peers, managers, label owners, and recording engineers and producers. This book unravels the remaining mysteries of Smith's life and his shocking, too-early end. It will be an indispensable examination of his life and legacy, both for Smith's legions of fans as well as readers still discovering his songbook.

Saturday Night at the Movies Jennifer Nelson 2018-03 A powerful score can make a movie truly extraordinary. The alchemy between composer and director creates pure cinematic magic, with songs and melodies that are recognizable and memorable. So what is their secret? *Saturday Night at the Movies* goes behind the scenes to reveal 12 remarkable partnerships, and how they have created the music that has moved millions. Discover how these collaborations began and what makes them

so effective: the dynamic personalities, the creative chemistry, the flashes of genius. The best scores come from sound and image working together to bring the director's vision to life, but many scores also stand alone as towering achievements of composition that have shaped the face of modern music. Featuring such luminaries as Alfred Hitchcock and Bernard Herrmann, Christopher Nolan and Hans Zimmer, and James Horner and James Cameron, this book explores the creation of film favorites such as *Back to the Future*, *Fargo*, *Edward Scissorhands* and many more.

The Kid Who Only Hit Homers Matt Christopher 2009-12-19 Over one million copies sold! A baseball fan learns the true meaning of success in this beloved classic that will capture the imaginations of a new generation of young readers. Sylvester loves baseball, but he isn't exactly what you'd call a good hitter. Even though he wants nothing more than to join his neighborhood team, the Hooper Redbirds, he's sure he'll never do anything more than warm the bench. But then he meets the mysterious Mr. Baruth who promises to make Sylvester one of the best players ever. Suddenly, Sylvester goes from the worst player on the team to the kid who can only hit homers. With his overnight success, however, come tough questions. Will Sylvester ever learn the true meaning of teamwork? And what will happen when he has to learn to stand on his own? This beloved story about baseball, confidence, perseverance, and being a good teammate is a modern classic and sure to win over a new generation of young sports fans.

The Art of Sleepy Hollow Andrew Kevin Walker 2000 Authored by the writer of the film *Seven*, this book follows the making of Tim Burton's film *The Legend of Sleepy Hollow*. It contains numerous stills, production sketches and set paintings, illustrating Burton's artistic vision from his early ideas to the finished film.