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[Sewing Animal Dolls](#) Tina O'Rourke 2020-04-30 Learn how to make Daisy Dog, her best friends Rosie Rabbit, the twins Betty and Ben Bear and Daisy's beret wearing puppy Mimi. Each character has their own complete wardrobe for all of their adventures together, from playing dress up to long summer picnics, sleepovers and weekend walks. Daisy and Friends features easy to follow step by step instructions with full-size sewing patterns for all of the characters, clothes and accessories.

[Hooked](#) Nir Eyal 2014-11-04 Revised and Updated, Featuring a New Case Study How do successful companies create products people can't put down? Why do some products capture widespread attention while others flop? What makes us engage with certain products out of sheer habit? Is there a pattern underlying how technologies hook us? Nir Eyal answers these questions (and many more) by explaining the Hook Model—a four-step process embedded into the products of many successful companies to subtly encourage customer behavior. Through consecutive “hook cycles,” these products reach their ultimate goal of bringing users back again and again without depending on costly advertising or aggressive messaging. Hooked is based on Eyal's years of research, consulting, and practical experience. He wrote the book he wished had been available to him as a start-up founder—not abstract theory, but a how-to guide for building better products. Hooked is written for product managers, designers, marketers, start-up founders, and anyone who seeks to understand how products influence our behavior. Eyal provides readers with: • Practical insights to create user habits that stick. • Actionable steps for building products people love. • Fascinating examples from the iPhone to Twitter, Pinterest to the Bible App, and many other habit-forming products.

[Mapping Cyberspace](#) Martin Dodge 2003-09-02 Mapping Cyberspace is a ground-breaking geographic exploration and critical reading of cyberspace, and information and communication technologies. The book: * provides an understanding of what cyberspace looks like and the social interactions that occur there * explores the impacts of cyberspace, and information and communication technologies, on cultural, political and economic relations * charts the spatial forms of virtual spaces * details empirical research and examines a wide variety of maps and spatialisations of cyberspace and the information society * has a related website at <http://www.MappingCyberspace.com>. This book will be a valuable addition to the growing body of literature on cyberspace and what it means for the future.

[Origami Puzzles](#) Marc Kirschenbaum 2013-02-02 Some puzzles work very well as origami models - all of these works are based on existing puzzle designs. Providing the opportunity to fold your own pieces makes the geometric relationships of the pieces more apparent, but not necessarily easier to solve. Every effort was made to have the pieces for these puzzles begin with the same sized square.

[Everyone Can Learn Origami](#) Peter Saydak 2017-11-18 The ultimate book for beginners who want to learn origami! In this book you'll learn all the basic folds and techniques through incredibly detailed sets of diagrams and written instructions. After learning the basics you'll find easy to follow instructions showing how to fold 77 traditional origami models including animals, flowers, insects, boxes and much more. By working through this book and folding the different models you'll practice all the different folds and techniques, improving your skills and folding progressively more complex origami. When you reach the end you'll know everything you need to become an origami master! Please note, this book is not for you if you're already an origami expert. If you know how to fold the traditional origami frog from a frog base then you probably already know everything this book can teach you.

[Time to Make It Stop](#) Jim George 2012-10-01 "Time to Make It Stop" is a simple, easy to read and fun guide to relieving the stress and anxiety of today's hectic modern life. Each page comes alive with deceptively simple cartoon illustrations that delight the eye and open the mind to the timeless world of "Now" and the gift called the Present. It is written by Jim George, who combines a thirty-year career in animation and children's books with a private hypnotherapy and counseling practice to create a one-of-a-kind "Dr. Seuss of Self Help" experience.

[The Strange Case of Origami Yoda \(Origami Yoda #1\)](#) Tom Angleberger 2012-08-07 In this funny, uncannily wise portrait of the dynamics of a sixth-grade class and of the greatness that sometimes comes in unlikely packages, Dwight, a loser, talks to his classmates via an origami finger puppet of Yoda. If that weren't strange enough, the puppet is uncannily wise and prescient. Origami Yoda predicts the date of a pop quiz, guesses who stole the classroom Shakespeare bust, and saves a classmate from popularity-crushing embarrassment with some well-timed advice. Dwight's classmate Tommy wonders how Yoda can be so smart when Dwight himself is so clueless. With contributions from his puzzled classmates, Tommy assembles this first case file in the blockbuster bestselling Origami Yoda series, written by Tom Angleberger, author of Star Wars: Return of the Jedi: Beware the Power of the Dark Side, and hailed by School Library Journal as “honest, funny, and immensely entertaining.” F&P Level: T F&P Genre: RF

[Beautiful Boy](#) David Sheff 2008 The story of one teenager's descent into methamphetamine addiction is told from his father's point of view, describing how a varsity athlete and honor student became addicted to the dangerous drug and its impact on his family.

[The Time Traveler's Wife](#) Audrey Niffenegger 2021-04-30 A most untraditional love story, this is the celebrated tale of Henry DeTamble, a dashing, adventuresome librarian who inadvertently travels through time, and Clare Abshire, an artist whose life takes a natural sequential course. Henry and Clare's passionate affair endures across a sea of time and captures them in an impossibly romantic trap that tests the strength of fate and basks in the bonds of love. “Niffenegger's inventive and poignant writing is well worth a trip” (Entertainment Weekly).

[Paper Magic](#) Robert Harbin 1956

[Princess Rosalinda and the Color Pink](#) Marcel Szenessy 2017-04-15 Rosalinda is a young energetic princess with lots of ideas. Her parents support her in every way to let her live her dreams even if it means to completely redesign their

kingdom. However, one day Rosalinda makes an amazing eye-opening discovery that changes the way she sees the world... [Hello Kitty: I Love My Daddy \(Hello Kitty\)](#) HarperCollinsChildren'sBooks 2014-05-08 The first ever Hello Kitty picture book. Hello Kitty plays Cinderella in this gorgeous retelling of the classic story.

[Rules of Play](#) Katie Salen Tekinbas 2003-09-25 An impassioned look at games and game design that offers the most ambitious framework for understanding them to date. As pop culture, games are as important as film or television—but game design has yet to develop a theoretical framework or critical vocabulary. In Rules of Play Katie Salen and Eric Zimmerman present a much-needed primer for this emerging field. They offer a unified model for looking at all kinds of games, from board games and sports to computer and video games. As active participants in game culture, the authors have written Rules of Play as a catalyst for innovation, filled with new concepts, strategies, and methodologies for creating and understanding games. Building an aesthetics of interactive systems, Salen and Zimmerman define core concepts like "play," "design," and "interactivity." They look at games through a series of eighteen "game design schemas," or conceptual frameworks, including games as systems of emergence and information, as contexts for social play, as a storytelling medium, and as sites of cultural resistance. Written for game scholars, game developers, and interactive designers, Rules of Play is a textbook, reference book, and theoretical guide. It is the first comprehensive attempt to establish a solid theoretical framework for the emerging discipline of game design.

[When You Reach Me](#) Rebecca Stead 2009-07-14 "Like A Wrinkle in Time (Miranda's favorite book), When You Reach Me far surpasses the usual whodunit or sci-fi adventure to become an incandescent exploration of 'life, death, and the beauty of it all.'" —The Washington Post This Newbery Medal winner that has been called "smart and mesmerizing," (The New York Times) and "superb" (The Wall Street Journal) will appeal to readers of all types, especially those who are looking for a thought-provoking mystery with a mind-blowing twist. Shortly after a fall-out with her best friend, sixth grader Miranda starts receiving mysterious notes, and she doesn't know what to do. The notes tell her that she must write a letter—a true story, and that she can't share her mission with anyone. It would be easy to ignore the strange messages, except that whoever is leaving them has an uncanny ability to predict the future. If that is the case, then Miranda has a big problem—because the notes tell her that someone is going to die, and she might be too late to stop it. Winner of the Boston Globe—Horn Book Award for Fiction A New York Times Bestseller and Notable Book Five Starred Reviews A Junior Library Guild Selection "Absorbing." —People "Readers ... are likely to find themselves chewing over the details of this superb and intricate tale long afterward." —The Wall Street Journal "Lovely and almost impossibly clever." —The Philadelphia Inquirer "It's easy to imagine readers studying Miranda's story as many times as she's read L'Engle's, and spending hours pondering the provocative questions it raises." —Publishers Weekly, Starred review

[Pomodoro Penguin Makes a Friend](#) Bryce Westervelt 2014-03-31

[The Unwanteds](#) Lisa McMann 2012-07-10 In a society that purges thirteen-year-olds who are creative, identical twins Aaron and Alex are separated, one to attend University while the other, supposedly Eliminated, finds himself in a wondrous place where youths hone their abilities and learn magic.

[Paper Pups 2](#) Papermade 2019-09-10 Punch out, fold up, and make 3D pooch storytelling come to life! Paper Pups 2 from PaperMade adds more pups, stories and scenes to the first breakout hit Paper Pups (powerHouse Books, 2013) based on the popular paper toy book series. Featuring eight new Pups, scenery and more stories--each character and scene is pre-cut and pre-scored so they simply punch out, fold up, and turn into adorable 3D objects, with easy instructions right on the page. Paper Pups 2 is designed to work on its own or in combination with Paper Pups, allowing for more imagination, more story time and more trouble the Pups can get into together! All PaperMade books masterfully combine paper craft with advanced paper engineering so no glue, tape or tools are ever needed! Paper Pups 2 make the best companions for anyone age 7 to 101--and come with 3 unique settings and "story starters" to make paper stories come to life in 3D. [Attack of the Cicadas](#) Douglas Hensley 2014-12-14 Run for your life. Take cover. The Cicadas are coming. Everyone dreaded the return of the 17 year Cicadas, but no one knew they weren't going to be just a nuisance. This time they are coming back for Blood, ... Human Blood! There is nowhere to run, nowhere to hide once the golf ball size cicadas, with vampire fangs, come crawling out of the ground hunting for flesh and blood,For 17 years these Cicadas laid in wait in a nuclear waste dump. Once they come they devour everything and everyone in their path. Alfred Hitchcock and the birds move over, The Cicadas are coming!!!!!!!!!!!!!!!!!!!!!!

[My First Origami Kit](#) Joel Stern 2013-07-09 **Winner of Creative Child Magazine 2015 Preferred Choice Award** Children and beginners can make fun and simple origami projects with this great origami kit. My First Origami Kit is the perfect, affordable introductory kit for kids and parents to learn and master the joys of origami together. If you've never done origami before, My First Origami Kit is a great origami kit for beginners. It is filled with origami of all kinds—birds, beasts, vehicles, even a teddy bear that talks when you open and close its arms. The folding fun begins with the specially designed origami papers. Both sides are decorated based on the subject—feathers for the duck, metal plates for the airplane, scales for the cobra, and other surprises. You'll end up with a great looking paper model no matter which side you start with. You can add fun stickers to your finished models—to make eyes, ears, paws, and other features. This easy origami kit contains: Full-colored instructional booklet Easy-to-follow instructions 22 origami-for-kids projects 150 detailed stickers 60 two-sided folding sheets Origami paper is pre-colored This kit is sure to keep kids engaged and happy for hours. They'll be so proud of their very first origami—and you'll be happy to display them! Origami projects include: Penny Penguin Sea Surfer Caramel Bear Magic Box Hugo Pig And many more...

[Let's Fold!](#) Kumon Publishing 2005-10-01 Provides developmentally relevant exercises in tactile experience and fine-motor control, gradually advancing very young children from simple one-fold activities through beginning origami that can be incorporated into creating amusing paper toys and art projects. Original.

Atchoum and Ore Tina Modugno 2016-02-01 Atchoum and Ore are two internet celebrity cats from Canada. Together, they tackle the difficult subject of bullying in school in this book. Atchoum and Ore, "First Day of School" is a heartwarming story about friendship, kindness and what makes each of us special and unique! Visit Atchoum on the web: www.atchoumthecat.com Visit Ore on the web: www.theoreocat.com

Paper Towns John Green 2013 Special edition slipcase edition of John Green's Paper Towns, with pop-up paper town. From the bestselling author of *The Fault in our Stars*. Quentin Jacobsen has always loved Margo Roth Spiegelman, for Margo (and her adventures) are the stuff of legend at their high school. So when she one day climbs through his window and summons him on an all-night road trip of revenge he cannot help but follow. But the next day Margo doesn't come to school and a week later she is still missing. Q soon learns that there are clues in her disappearance . . . and they are for him. But as he gets deeper into the mystery - culminating in another awesome road trip across America - he becomes less sure of who and what he is looking for. Masterfully written by John Green, this is a thoughtful, insightful and hilarious coming-of-age story.

Los Angeles Magazine 2003-11 Los Angeles magazine is a regional magazine of national stature. Our combination of award-winning feature writing, investigative reporting, service journalism, and design covers the people, lifestyle, culture, entertainment, fashion, art and architecture, and news that define Southern California. Started in the spring of 1961, Los Angeles magazine has been addressing the needs and interests of our region for 48 years. The magazine continues to be the definitive resource for an affluent population that is intensely interested in a lifestyle that is uniquely Southern Californian.

The Brain That Changes Itself Norman Doidge 2007-03-15 "Fascinating. Doidge's book is a remarkable and hopeful portrait of the endless adaptability of the human brain."—Oliver Sacks, MD, author of *The Man Who Mistook His Wife for a Hat* What is neuroplasticity? Is it possible to change your brain? Norman Doidge's inspiring guide to the new brain science explains all of this and more An astonishing new science called neuroplasticity is overthrowing the centuries-old notion that the human brain is immutable, and proving that it is, in fact, possible to change your brain.

Psychoanalyst, Norman Doidge, M.D., traveled the country to meet both the brilliant scientists championing neuroplasticity, its healing powers, and the people whose lives they've transformed—people whose mental limitations, brain damage or brain trauma were seen as unalterable. We see a woman born with half a brain that rewired itself to work as a whole, blind people who learn to see, learning disorders cured, IQs raised, aging brains rejuvenated, stroke patients learning to speak, children with cerebral palsy learning to move with more grace, depression and anxiety disorders successfully treated, and lifelong character traits changed. Using these marvelous stories to probe mysteries of the body, emotion, love, sex, culture, and education, Dr. Doidge has written an immensely moving, inspiring book that will permanently alter the way we look at our brains, human nature, and human potential.

The Adventures of Bucky the Squirrel Crinn Simmons 2016-05-25 This is the third book in the series of, *The Adventures of Bucky the Squirrel*. "WHERE IN THE WORLD IS THAT LITTLE SQUIRREL?" Follow along with your favorite squirrel, Bucky, as he finds himself lost in the perils of an unfamiliar city. He manages to easily conform to the new city lifestyle and surroundings. This comes as a big surprise to his anxious father, Ryan, of whom desperately awaits Bucky's safe return. Daddy Ryan can't wait to find his Bucky to, "Kiss the Baby's Head for Luck!" Book Details: Ages 4-9 Grade Level: Preschool-3rd grade. This book is preceded by the 1st book in the series; *Bucky the Squirrel and His Growing Up Days* and the 2nd book in the series; *Bucky the Squirrel and His Naughty Day*.

Practical UI Patterns for Design Systems Diana MacDonald 2019-06-25 Understanding UI patterns is invaluable to anyone creating websites for the first time. It helps you make connections between which tools are right for which jobs, understand the processes, and think deeply about the context of a problem. This is your concise guide to the tested and proven general mechanisms for solving recurring user interface problems, so that you don't have to reinvent the wheel. You'll see how to find a pattern you can apply to a given UI problem and how to deconstruct patterns to understand them in depth, including their constraints. UI patterns lead to better use of existing conventions and converging web standards. This book shows you how to spot anti-patterns, how to mix and match patterns, and how they inform design systems. By helping the non-web professionals and junior web professionals of the world use basic patterns, the web industry can put its best foot forward as new interfaces such as VR/AR/MR, conversational UIs, machine learning, voice input, evolving gestural interactions and more infiltrate the market. Given the emerging popularity of design systems and space of DesignOps, as well as the rise of companies competing on design and usability, now is the time to think about how we use and evolve UI patterns and scale design systems. What You'll Learn Produce intuitive products through consistency and familiarity. Save time instead of starting from scratch. Communicate design decisions with evidence to support solutions. Use smart defaults without extensive product design experience. Improve a user's experience. Scale growing business with design. Who This Book Is For Those familiar with creating websites and want to learn more, WordPress bloggers, or marketers who want to weave components together into a usable, revenue-generating experience.

Happy First Birthday! (Boy Version) Sally Helmick North 2016-10-26 Great gift for one year old boy. A really cute birthday book with sweet and simple rhymes, and cute and silly pictures. "You might have cotAdd a personalized book with his name. Copy and past theton candy...and you might play on the slide! Or maybe a nice puppet show, if you all stay inside. They'll bring balloons and presents...and there might just be a clown! And some of your good buddies will be jumping up and down!" Add a personalized book with your child's name. Copy and paste the following address into your browser to go to my facebook page. You can search for your child's name there and it will link you back to the Amazon listing. https://www.facebook.com/pg/sneakysnailstories/shop/?ref=page_internal If you would like to see some sample pages, copy the following web address paste it into your browser. <http://www.bookemon.com/read-book/661681> (Make sure you come back!) Better than a birthday card, get them a book! It's sure to make them smile. See all of my other Sneaky Snail Stories by searching for "Sally Helmick North." I have lots of cute stories to choose from.

The Mouse in the Sock Francis Keene 2016-10-30 Celebrate holiday warmth with Little Mouse as Santa takes him on a magical journey to the North Pole. When Little Mouse hears a knock, he opens his door to find Santa asking him for help. Santa's reindeer are hungry and can't get back to the North Pole. Little Mouse is quick to share and his kind act is generously rewarded when Santa takes him for a ride to the North Pole. One kind act goes a very long way Little Mouse finds out. The Mouse in the Sock is sure to charm children and adults alike with magical illustrations and short, simple rhyming text about the virtues of kindness and sharing. Enter a snow-covered, sparkling world of festive Christmas cheer as you celebrate the most wonderful time of the year with Little Mouse and Santa.

The Origami Garden Ioana Stoian 2016-01-05 ". . . This collection of 40 charming origami designs includes delightful

flowers and foliage, cute animals, and other backyard critters that are sure to inspire you to get folding...Each cleverly designed origami pattern is complete with detailed step-by-step artwork and flagged according to skill level. Learn how to fold traditional forms such as birds or butterflies, or try out some cute, contemporary designs such as a rabbit or a ladybug. Included are 20 sheets of origami paper so you can get started right away. Origami is fun, inexpensive, and great for sharing with others"--

Snow Crash Neal Stephenson 2003-08-26 The "brilliantly realized" (The New York Times Book Review) modern classic that coined the term "metaverse"—one of Time's 100 best English-language novels and "a foundational text of the cyberpunk movement" (Wired) In reality, Hiro Protagonist delivers pizza for Uncle Enzo's CosoNostra Pizza Inc., but in the Metaverse he's a warrior prince. Plunging headlong into the enigma of a new computer virus that's striking down hackers everywhere, he races along the neon-lit streets on a search-and-destroy mission for the shadowy virtual villain threatening to bring about infocalypse. Snow Crash is a mind-altering romp through a future America so bizarre, so outrageous . . . you'll recognize it immediately.

Origami Pets and Other Animals Muneji Fuchimoto 2021-10-12 This exciting book shows you how to fold realistic models of your favorite pets, zoo animals and other wildlife! Master origami designer Muneji Fuchimoto's clear instructions show you how to fold 30 amazing animal and insect models, including the following: Five different popular dog breeds—complete with stylish foldable outfits A cute little paper cat Less conventional pet models, including a miniature pig, mouse and turtle Safari wildlife, including an elephant with tusks, a lion with a mane and a chimpanzee with a contrasting posterior A brown bear with a freshly-caught salmon in its mouth—folded from a single sheet of paper! And so much more! These models are intermediate-level origami projects, and require some prior folding knowledge for the best experience.

Beware the Woods Peipei 2015-10-19 Stranger danger! Beware of strangers in the woods. Ride along with Jig the very big pig in a modern retelling of Little Red Riding Hood. Fun rhyme and bright colors come together in this playful story that's sure to delight each and every one of us.

Fold Me a Poem Kristine O'Connell George 2005 A collection of poems about origami animals.

The Big Book of Words You Should Know David Olsen 2008-12-17 Do you know what "quatrefoil" and "impolitic" mean? What about "halcyon" or "narcolepsy"? This book is a handy, easy-to-read reference guide to the proper parlance for any situation. In this book you will find: Words You Absolutely Should Know (covert, exonerate, perimeter); Words You Should Know But Probably Don't (dour, incendiary, scintilla); Words Most People Don't Know (schlimazel, thaumaturgy, epergne); Words You Should Know to Sound Overeducated (ad infinitum, nugatory, garrulity); Words You Probably Shouldn't Know (priapic, damnatory, labia majora); and more. Whether writing an essay, studying for a test, or trying to impress friends, family, and fellow cocktail party guests with their prolixity, you will achieve magniloquence, ebullience, and flights of rhetorical brilliance.

Monk's Monster House Sam Ward 2015-03-20 Don't be scared Mom and Dad. Mr. Sam's monsters are friendly. Take a reading journey with your child through Monk's world where all sorts of happy-go-lucky characters hang out. Pursuing his lifelong passion to be an author, Mr. Sam - a.k.a. Sam Ward - has put together one of the most innovative and engaging reading books of our time. His creative approach to beginning reading is matched by his dynamic illustration ability. This is not a traditional ABC book. A few years ago, the author's son was diagnosed with a language disability. The writing of this book is an attempt to understand and communicate with him. The process led down a path of discovery of tools that can benefit all beginning readers.

Easy Origami Animals John Montroll 2014-12-17 Created by an origami master, these 23 models offer a menagerie of easy-to-fold animals. Figures include birds—a cardinal, parrot, bald eagle, and cranes—and a fox, pig, hippo, elephant, lion, and others. Diagrams illustrate every step of the folding process, and full-color pictures depict the completed models. Internationally renowned author John Montroll has significantly increased the origami repertoire with his original designs. Best known as the inspiration behind the single-square, no-cuts, no-glue approach, the American origami expert offers readers meticulously developed folding sequences that allow them to create better models with fewer steps. Dover (2014) original publication. See every Dover book in print at www.doverpublications.com

The Complete Book of Origami Robert J. Lang 2012-09-20 Create 37 figures with clear, step-by-step instructions and helpful diagrams. Simple to advanced objects include rocket, mouse, elephant, violinist, Viking ship, and many more. Lissy's Friends Grace Lin 2007 Lissy is the new girl at school and very shy, so she makes origami friends to keep her company.

Beautiful Trouble Andrew Boyd 2013-05-01 Banksy, the Yes Men, Gandhi, Starhawk: the accumulated wisdom of decades of creative protest is now in the hands of the next generation of change-makers, thanks to Beautiful Trouble. Sophisticated enough for veteran activists, accessible enough for newbies, this compact pocket edition of the bestselling Beautiful Trouble is a book that's both handy and inexpensive. Showcasing the synergies between artistic imagination and shrewd political strategy, this generously illustrated volume can easily be slipped into your pocket as you head out to the streets. This is for everyone who longs for a more beautiful, more just, more livable world – and wants to know how to get there. Includes a new introduction by the editors. Contributors include: Celia Alario • Andy Bichlbaum • Nadine Bloch • L. M. Bogad • Mike Bonnano • Andrew Boyd • Kevin Buckland • Doyle Canning • Samantha Corbin • Stephen Duncombe • Simon Enoch • Janice Fine • Lisa Fithian • Arun Gupta • Sarah Jaffe • John Jordan • Stephen Lerner • Zack Malitz • Nancy L. Mancias • Dave Oswald Mitchell • Tracey Mitchell • Mark Read • Patrick Reinsborough • Joshua Kahn Russell • Nathan Schneider • John Sellers • Matthew Skomarovsky • Jonathan Matthew Smucker • Starhawk • Eric Stoner • Harsha Walia

Blindsight Peter Watts 2006-10-03 Blindsight is the Hugo Award-nominated novel by Peter Watts, "a hard science fiction writer through and through and one of the very best alive" (The Globe and Mail). Two months have past since a myriad of alien objects clenched about the Earth, screaming as they burned. The heavens have been silent since—until a derelict space probe hears whispers from a distant comet. Something talks out there: but not to us. Who should we send to meet the alien, when the alien doesn't want to meet? Send a linguist with multiple-personality disorder and a biologist so spliced with machinery that he can't feel his own flesh. Send a pacifist warrior and a vampire recalled from the grave by the voodoo of paleogenetics. Send a man with half his mind gone since childhood. Send them to the edge of the solar system, praying you can trust such freaks and monsters with the fate of a world. You fear they may be more alien than the thing they've been sent to find—but you'd give anything for that to be true, if you knew what was waiting for them. . . . At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.