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## **The Woman's Encyclopedia of Myths and Secrets**

Barbara G. Walker 1995 A feminist encyclopaedia focusing on mythology, anthropology, religion and sexuality. Discover where the legend of a cat's nine lives comes from, why

mama is a word understood in nearly all languages and whether there really was a female Pope.

**Ocean of Sound** David Toop 2017-09-22 Sun Ra, Brian Eno, Lee Perry, Kate Bush, Kraftwerk, Aphex Twin, Ryuichi Sakamoto and Brian Wilson are

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interviewed in this extraordinary work of sonic history. It travels from the rainforests of Amazonas to virtual Las Vegas; from David Lynch's dream house high in the Hollywood Hills to the megalopolis of Tokyo. Ocean of Sound begins in 1889 at the Paris exposition when Debussy first heard Javanese music performed. An ethereal culture developed in response to the intangibility of 20th century communications. Author of Rap Attack 3 and Exotica, David Toop has in Ocean of Sound written an exhilarating, path-breaking account of ambient sound.

**The Media Lab** Stewart Brand 1989 Provides a look at the future as it is envisioned by the Media Lab at MIT, where scientists are retooling mass media to the desires and whims of the individual

**Art In Focus, Student Edition** McGraw-Hill Education 1999-05-06 Student workbook  
Spaces Speak, Are You Listening?

Barry Blesser 2009-09-18 How we experience space by listening: the concepts of aural architecture, with examples ranging from Gothic cathedrals to surround sound home theater. We experience spaces not only by seeing but also by listening. We can navigate a room in the dark, and "hear" the emptiness of a house without furniture. Our experience of music in a concert hall depends on whether we sit in the front row or under the balcony. The unique acoustics of religious spaces acquire symbolic meaning. Social relationships are strongly influenced by the way that space changes sound. In Spaces Speak, Are You Listening?, Barry Blesser and Linda-Ruth Salter examine auditory spatial awareness: experiencing space by attentive listening. Every environment has an aural architecture. The audible attributes of physical space have always contributed to the fabric of human culture, as demonstrated by

prehistoric multimedia cave paintings, classical Greek open-air theaters, Gothic cathedrals, acoustic geography of French villages, modern music reproduction, and virtual spaces in home theaters. Auditory spatial awareness is a prism that reveals a culture's attitudes toward hearing and space. Some listeners can learn to "see" objects with their ears, but even without training, we can all hear spatial geometry such as an open door or low ceiling. Integrating contributions from a wide range of disciplines—including architecture, music, acoustics, evolution, anthropology, cognitive psychology, audio engineering, and many others—*Spaces Speak, Are You Listening?* establishes the concepts and language of aural architecture. These concepts provide an interdisciplinary guide for anyone interested in gaining a better understanding of how space enhances our well-being. Aural architecture is

not the exclusive domain of specialists. Accidentally or intentionally, we all function as aural architects.

*Glimpses of Unfamiliar Japan* Lafcadio Hearn 1894

*The Metaphysics Of The Love Of The Sexes* Arthur Schopenhauer 2013-09-28  
Is Love an Illusion ? What is the relationship between Love and Sexual Impulse ? Schopenhauer gives us a new way of thinking about relationships between men and women.

[Pitch Anything: An Innovative Method for Presenting, Persuading, and Winning the Deal](#) Oren Klaff

2011-02-18 Gold Medal Winner--Tops Sales World's Best Sales and Marketing Book "Fast, fun and immensely practical." –JOE SULLIVAN, Founder, Flextronics "Move over Neil Strauss and game theory. Pitch Anything reveals the next big thing in social dynamics: game for business." –JOSH WHITFORD, Founder, Echelon Media "What do supermodels

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and venture capitalists have in common? They hear hundreds of pitches a year. Pitch Anything makes sure you get the nod (or wink) you deserve.”

–RALPH CRAM, Investor “Pitch Anything offers a new method that will differentiate you from the rest of the pack.”

–JASON JONES, Senior Vice President, Jones Lang LaSalle “If you want to pitch a product, raise money, or close a deal, read Pitch Anything and put its principles to work.”

–STEVEN WALDMAN, Principal and Founder, Spectrum Capital “Pitch Anything opened my eyes to what I had been missing in my presentations and business interactions.”

–LOUIE UCCIFERRI, President, Regent Capital Group “I use Oren’s unique strategies to sell deals, raise money, and handle tough situations.”

–TAYLOR GARRETT, Vice President, White Cap “A counter-intuitive method that works.”

–JAY GOYAL, CEO, SumOpti About the Book: When it comes to delivering a pitch, Oren Klaff has unparalleled

credentials. Over the past 13 years, he has used his one-of-a-kind method to raise more than \$400 million—and now, for the first time, he describes his formula to help you deliver a winning pitch in any business situation. Whether you’re selling ideas to investors, pitching a client for new business, or even negotiating for a higher salary, Pitch Anything will transform the way you position your ideas. According to Klaff, creating and presenting a great pitch isn’t an art—it’s a simple science. Applying the latest findings in the field of neuroeconomics, while sharing eye-opening stories of his method in action, Klaff describes how the brain makes decisions and responds to pitches. With this information, you’ll remain in complete control of every stage of the pitch process. Pitch Anything introduces the exclusive STRONG method of pitching, which can be put to use immediately:

Setting the Frame Telling the Story  
Revealing the Intrigue Offering the  
Prize Nailing the Hookpoint Getting a  
Decision One truly great pitch can  
improve your career, make you a lot  
of money—and even change your life.  
Success is dependent on the method  
you use, not how hard you try.

“Better method, more money,” Klaff  
says. “Much better method, much more  
money.” Klaff is the best in the  
business because his method is much  
better than anyone else’s. And now  
it’s yours. Apply the tactics and  
strategies outlined in Pitch Anything  
to engage and persuade your  
audience—and you’ll have more funding  
and support than you ever thought  
possible.

**Alberuni's India** Edward C. Sachau  
2013-11-05 First Published in 2000.  
Routledge is an imprint of Taylor &  
Francis, an informa company.

Freemasonry and the Ancient Gods John  
Sebastian Marlow Ward 1921

**The Sound of Innovation** Andrew J.

Nelson 2015-03-06 How a team of  
musicians, engineers, computer  
scientists, and psychologists  
developed computer music as an  
academic field and ushered in the era  
of digital music. In the 1960s, a  
team of Stanford musicians,  
engineers, computer scientists, and  
psychologists used computing in an  
entirely novel way: to produce and  
manipulate sound and create the sonic  
basis of new musical compositions.  
This group of interdisciplinary  
researchers at the nascent Center for  
Computer Research in Music and  
Acoustics (CCRMA, pronounced “karma”)  
helped to develop computer music as  
an academic field, invent the  
technologies that underlie it, and  
usher in the age of digital music. In  
The Sound of Innovation, Andrew  
Nelson chronicles the history of  
CCRMA, tracing its origins in  
Stanford's Artificial Intelligence  
Laboratory through its present-day  
influence on Silicon Valley and

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digital music groups worldwide. Nelson emphasizes CCRMA's interdisciplinarity, which stimulates creativity at the intersections of fields; its commitment to open sharing and users; and its pioneering commercial engagement. He shows that Stanford's outsized influence on the emergence of digital music came from the intertwining of these three modes, which brought together diverse supporters with different aims around a field of shared interest. Nelson thus challenges long-standing assumptions about the divisions between art and science, between the humanities and technology, and between academic research and commercial applications, showing how the story of a small group of musicians reveals substantial insights about innovation. Nelson draws on extensive archival research and dozens of interviews with digital music pioneers; the book's website provides access to original historic

documents and other material.  
Footfalls of Indian History Sister Nivedita 1915

**Twelve Years a Slave** Solomon Northup 2021-01-01 "Having been born a freeman, and for more than thirty years enjoyed the blessings of liberty in a free State—and having at the end of that time been kidnapped and sold into Slavery, where I remained, until happily rescued in the month of January, 1853, after a bondage of twelve years—it has been suggested that an account of my life and fortunes would not be uninteresting to the public." -an excerpt

*Winged Wheels in France* Michael Myers Shoemaker 1906

**The Reign of Quantity and the Signs of the Times** René Guénon 1972

Critique of modern Western civilization from the point of view of traditional metaphysics

*Snow Crash* Neal Stephenson 2003-08-26  
The "brilliantly realized" (The New

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York Times Book Review) modern classic that coined the term "metaverse"—one of Time's 100 best English-language novels and "a foundational text of the cyberpunk movement" (Wired) In reality, Hiro Protagonist delivers pizza for Uncle Enzo's CosoNostra Pizza Inc., but in the Metaverse he's a warrior prince. Plunging headlong into the enigma of a new computer virus that's striking down hackers everywhere, he races along the neon-lit streets on a search-and-destroy mission for the shadowy virtual villain threatening to bring about infocalypse. Snow Crash is a mind-altering romp through a future America so bizarre, so outrageous . . . you'll recognize it immediately.

*20 Years of Tomb Raider* Meagan Marie Vanburkleo 2016-11-15 Celebrate 20 exciting years of Tomb Raider with this premium, hardcover tome! With stunning visuals and in-depth commentary, "20 Years of Tomb

Raider"explores the ground-breaking, rich, and diverse history of this iconic gaming franchise. Including... Previously unpublished images and assets. Packed full of information on the rich lore, iconic characters, epic fan community, and, of course, the games that started it all. Over 200 Contributors, including industry insiders, writers, artists, fans, and more! Exclusive interviews from Core Design, Crystal Dynamics, official voice actors, composers, live actions models, comic artists, and others. An in-depth look at all the iconic games, with insights into unreleased titles. Covers the entirety of the Tomb Raider universe - games, comics, Hollywood movies, pop culture influences, and the community."

**Brian Eno** Eric Enno Tamm 1995-08-22 Musician, composer, producer: Brian Eno is unique in contemporary music. Best known in recent years for producing U2's sensational albums, Eno began his career as a synthesizer

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player for Roxy Music. He has since released many solo albums, both rock and ambient, written music for film and television soundtracks, and collaborated with David Bowie, David Byrne, Robert Fripp, and classical and experimental composers. His pioneering ambient sound has been enormously influential, and without him today's rock would have a decidedly different sound. Drawing on Eno's own words to examine his influences and ideas, this book—featuring a new afterword and an updated discography and bibliography—will long remain provocative and definitive.

**Triumph in the Philippines** Robert Ross Smith 1963 The reconquest of the Philippine archipelago (exclusive of Leyte), with detailed accounts of Sixth Army and Eighth Army operations on Luzon, as well as of the Eighth Army's reoccupation of the southern Philippines.

*The Secret Doctrine, the Synthesis of*

*Science, Religion, and Philosophy; Volume 2 H P 1831-1891 Blavatsky*  
2018-11-08 This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of

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keeping this knowledge alive and relevant.

The Metaphysics of the Sexual Love

Arthur Schopenhauer 2018-12-12

"Schopenhauer innovates by introducing the issue of sexuality into western philosophy. Of course, his assessment of it is not an encouraging one. For him, it embodies the will to life more strongly than any other urge or desire; hence it is responsible for the misery of the human condition more than anything else. Even the most elevated form of romantic love is nothing but a mental addition or justification for the natural need for sex and the species' desire to maintain itself. After succumbing to our sexual desires, he says, we realize that we have once again been deceived by the instinct of survival that seeks procreation through us. The lessening of sexual desire with age is thus to be welcomed as a liberation. Needless to say, Schopenhauer remained celibate

throughout his life." Schopenhauer, New world encyclopedia.

*History of Computer Art* Thomas Dreher 2020-08-20 The development of the use of computers and software in art from the Fifties to the present is explained. As general aspects of the history of computer art an interface model and three dominant modes to use computational processes (generative, modular, hypertextual) are presented. The "History of Computer Art" features examples of early developments in media like cybernetic sculptures, computer graphics and animation (including music videos and demos), video and computer games, reactive installations, virtual reality, evolutionary art and net art. The functions of relevant art works are explained more detailed than usual in such histories.

A clockwork orange Anthony Burgess 1984

*Wikinomics* Don Tapscott 2008-04-17

The acclaimed bestseller that's

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teaching the world about the power of mass collaboration. Translated into more than twenty languages and named one of the best business books of the year by reviewers around the world, Wikinomics has become essential reading for business people everywhere. It explains how mass collaboration is happening not just at Web sites like Wikipedia and YouTube, but at traditional companies that have embraced technology to breathe new life into their enterprises. This national bestseller reveals the nuances that drive wikinomics, and share fascinating stories of how masses of people (both paid and volunteer) are now creating TV news stories, sequencing the human genome, remixing their favorite music, designing software, finding cures for diseases, editing school texts, inventing new cosmetics, and even building motorcycles.

Personality Theory in a Cultural Context Mark D. Kelland 2010-07-19

*The Art of Quiet Influence* Jocelyn Davis 2019-05-07 Anyone can be a quiet influencer. But not everyone knows how. "A tremendous and relevant read!" -Stephen M. R. Covey, New York Times and #1 Wall Street Journal bestselling author of *The Speed of Trust* Drawing on the enduring wisdom of the Buddha, Confucius, Rumi, Gandhi and others, *The Art of Quiet Influence* shows anyone, not just bosses, how to use influence without authority, a key mindfulness principle, to get things done at work and in life. Through the classic wisdom of 12 Eastern sages, relevant insights from influence research, and anecdotes and advice from 25 contemporary experts, Davis lays out a path for becoming a "mainspring," the unobtrusive yet powerful influencer first introduced in her book *The Greats on Leadership*. Organized around three core influence practices - Invite Participation, Share Power, and Aid Progress -

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readers will learn how to take mindfulness practice "out of the gym and onto the field," while gaining the confidence and practical know-how to be influential in whatever role they occupy.

World History Eugene Berger

2016-09-30 World History: Cultures, States, and Societies to 1500 offers a comprehensive introduction to the history of humankind from prehistory to 1500. Authored by six USG faculty members with advance degrees in History, this textbook offers up-to-date original scholarship. It covers such cultures, states, and societies as Ancient Mesopotamia, Ancient Israel, Dynastic Egypt, India's Classical Age, the Dynasties of China, Archaic Greece, the Roman Empire, Islam, Medieval Africa, the Americas, and the Khanates of Central Asia. It includes 350 high-quality images and maps, chronologies, and learning questions to help guide student learning. Its digital nature

allows students to follow links to applicable sources and videos, expanding their educational experience beyond the textbook. It provides a new and free alternative to traditional textbooks, making World History an invaluable resource in our modern age of technology and advancement.

**Local Knowledge** Clifford Geertz

2008-08-04 In essays covering everything from art and common sense to charisma and constructions of the self, the eminent cultural anthropologist and author of The Interpretation of Cultures deepens our understanding of human societies through the intimacies of "local knowledge." A companion volume to The Interpretation of Cultures, this book continues Geertz's exploration of the meaning of culture and the importance of shared cultural symbolism. With a new introduction by the author.

**The Greatest Story Never Told** Lana

Corrine Cantrell 1988

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*An Illustrated Encyclopaedia of Traditional Symbols* J. C. Cooper 1987-03-17 In nearly 1500 entries, many of them strikingly and often surprisingly illustrated, J. C. Cooper has documented the history and evolution of symbols from prehistory to our own day. With over 200 illustrations and lively, informative and often ironic texts, she discusses and explains an enormous variety of symbols extending from the Arctic to Dahomey, from the Iroquois to Oceania, and coming from systems as diverse as Tao, Christianity, Judaism, Buddhism, Islam, Tantra, the cult of Cybele and the Great Goddess, the Pre-Columbian religions of the Western Hemisphere and the Voodoo cults of Brazil and West Africa.

*Handbook of Japanese Mythology* Michael Ashkenazi 2003-01-01 An introductory guide to the mythology of Japan—one of the most pervasive yet least understood facets of Japanese culture.

**Mandaeans of Iraq and Iran** Lady Ethel Stefana Drower 1937

**The Secret Teachings of All Ages**

Manly P. Hall 2021-11-11 Originally published in 1928, *The Secret Teachings of All Ages* is Manly P. Hall's celebrated 20th century tome, where readers delight in discussions about ancient symbolism, rituals, and mythology. Manly P. Hall was a Canadian Author of over 150 published works, the best known of which are *Initiates of the Flame*, *The Story of Healing*, *The Divine Art*, *Aliens Magic and Sorcery* *The Secret Teachings of All Ages*, and *An Encyclopedic Outline of Masonic, Hermetic, Qabbalistic Rosicrucian Symbolical Philosophy*. Symbolism is the language of the Mysteries; in fact it is the language not only of mysticism and philosophy but of all Nature, for every law and power active in universal procedure is manifested to the limited sense perceptions of man through the medium of symbol. Every form existing in the

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diversified sphere of being is symbolic of the divine activity by which it is produced. By symbols men have ever sought to communicate to each other those thoughts which transcend the limitations of language. This book is often hailed as an encyclopedia for all things hidden, ancient, and arcane, and it explores a vast array of topics, from secret societies and the Zodiac to Mystic Christianity and William Shakespeare's identity. Despite some of the outdated and controversial ideas it poses now in the 21st century, it continues to fascinate students of the cryptic and mysterious.

*Prometheus Rising* Robert Anton Wilson 2016-05-23 *Prometheus Rising* describes the landscape of human evolution and offers the reader an opportunity to become a conscious participant. In an astoundingly useful road map infused with humor and startling insight, Robert Anton

Wilson presents the Eight Circuits of the Brain model as an essential guide for the effort to break free of imprinted and programmed behavior, Bob writes, "We are all giants, raised by pygmies, who have learned to walk with a perpetual mental crouch. Unleashing our full stature—our total brain power—is what this book is all about." The Robert Anton Wilson Trust Authorized Hilaritas Press Edition

**It's So Easy** Duff McKagan 2011-10-04 A founding member of Guns N' Roses shares the story of his career and private life, providing coverage of such topics as the band's rise to fame, his successful battle with alcoholism and his experiences as a husband and father. 200,000 first printing.

**Malgudi Days** R. K. Narayan 2006-08-29 Four gems, with new introductions, mark acclaimed Indian writer R. K. Narayan's centennial. Introducing this collection of stories, R. K. Narayan

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describes how in India "the writer has only to look out of the window to pick up a character and thereby a story." Composed of powerful, magical portraits of all kinds of people, and comprising stories written over almost forty years, *Malgudi Days* presents Narayan's imaginary city in full color, revealing the essence of India and of human experience. This edition includes an introduction by Pulitzer Prize-winning author Jhumpa Lahiri. For more than seventy years, Penguin has been the leading publisher of classic literature in the English-speaking world. With more than 1,700 titles, Penguin Classics represents a global bookshelf of the best works throughout history and across genres and disciplines. Readers trust the series to provide authoritative texts enhanced by introductions and notes by distinguished scholars and contemporary authors, as well as up-to-date translations by award-winning

translators.

*A History of Knowledge* Charles Lincoln Van Doren 1992 Covers every aspect of knowledge--scientific, intellectual, and historical--from the beginning of the human experience into the twenty-first century and beyond

*How to Survive the End of the World as We Know It* James Wesley, Rawles 2009-09-30 Read James Wesley, Rawles's posts on the Penguin Blog In the vein of Sam Sheridan's *The Disaster Diaries*, a comprehensive guide to preparing for the apocalypse! With the recent economic crisis, formerly unimaginable scenarios have become terrifyingly real possibilities- learn how to prepare for the worst Global financial collapse, a terrorist attack, a natural catastrophe-all it takes is one event to disrupt our way of life. We could find ourselves facing myriad serious problems from massive unemployment to a food

shortage to an infrastructure failure that cuts off our power or water supply. If something terrible happens, we won't be able to rely on the government or our communities. We'll have to take care of ourselves. In *How to Survive the End of the World as We Know It*, James Rawles, founder of SurvivalBlog.com, clearly explains everything you need to know to protect yourself and your family in the event of a disaster—from radical currency devaluation to a nuclear threat to a hurricane. Rawles shares essential tactics and techniques for surviving completely on your own, including how much food is enough, how to filter rainwater, how to protect your money, which seeds to buy for your garden, why goats are a smart choice for livestock, and how to secure your home. It's the ultimate guide to total preparedness and self-reliance in a time of need.

*Bliss is Within* Swami Chidananda 1991

*The Mist* Stephen King 2017-05-23 #1  
New York Times bestselling author Stephen King's terrifying novella about a town engulfed in a dense, mysterious mist as humanity makes its last stand against unholy destruction—originally published in the acclaimed short story collection *Skeleton Crew* and made into a TV series, as well as a feature film starring Thomas Jane and Marcia Gay Harden. In the wake of a summer storm, terror descends...David Drayton, his son Billy, and their neighbor Brent Norton join dozens of others and head to the local grocery store to replenish supplies following a freak storm. Once there, they become trapped by a strange mist that has enveloped the town. As the confinement takes its toll on their nerves, a religious zealot, Mrs. Carmody, begins to play on their fears to convince them that this is God's vengeance for their sins. She insists a sacrifice must be made and

two groups—those for and those against—are aligned. Clearly, staying in the store may prove fatal, and the Draytons, along with store employee Ollie Weeks, Amanda Dumfries, Irene Reppler, and Dan Miller, attempt to

make their escape. But what's out there may be worse than what they left behind. This exhilarating novella explores the horror in both the enemy you know—and the one you can only imagine.