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Jim Roberge,James Roberge ,Matthew Bauer,George K. Smith

⍰ Apple and Magnolia Laura Gehl,2022-02-08 Britta visits her two favorite trees, Apple and Magnolia, every day. Though she can't explain it, she's sure they are best friends! Then one day, Magnolia's branches start to droop. Is there anything Britta—or Apple—can do to help? After all, unusual friendships can be the most powerful of all. With a lyrical story and vibrant art, Apple and Magnolia unveils the extraordinary connections between trees and the wondrous bonds between all living things. The book includes an author's note offering facts about how trees communicate with one another. A downloadable discussion guide with more information will be available February 2022 at flyawaybooks.com/resources.

 ⍰ Essential ActionScript 3.0 Colin Moock,2007-06-22 ActionScript 3.0 is a huge upgrade to Flash's programming language. The enhancements to ActionScript's performance, feature set, ease of use, cleanliness, and sophistication are considerable. Essential ActionScript 3.0 focuses on the core language and object-oriented programming, along with the Flash Player API.Essential ActionScript has become the #1 resource for the Flash and ActionScript development community, and the reason is the author, Colin Moock. Many people even refer to it simply as The Colin Moock book. And for good reason: No one is better at turning ActionScript inside out, learning its nuances and capabilities, and then explaining everything in such an accessible way. Colin Moock is not just a talented programmer and technologist; he's also a gifted teacher. Essential ActionScript 3.0 is a radically overhauled update to Essential ActionScript 2.0. True to its roots, the book once again focuses on the core language and object-oriented programming, but also adds a deep look at the centerpiece of Flash Player's new API: display programming. Enjoy hundreds of brand new pages covering exciting new language features, such as the DOM-based event architecture, E4X, and namespaces--all brimming with real-world sample code. The ActionScript 3.0 revolution is here, and Essential ActionScript 3.0's steady hand is waiting to guide you through it. Adobe Developer Library is a co-publishing partnership between O'Reilly Media and Adobe Systems, Inc. and is designed to produce the number one information resources for developers who use Adobe technologies. Created in 2006, the Adobe Developer Library is the official source for comprehensive learning solutions to help developers create expressive and interactive web applications that can reach virtually anyone on any platform. With top-notch books and innovative online resources covering the latest in rich Internet application development, the Adobe Developer Library offers expert training and in-depth resources, straight from the source.

 ⍰ Using Primary Sources in the Classroom Kathleen Vest,2005-05-13 Developed by social studies specialists, this resource helps teachers turn classrooms into primary source learning environments. Using Primarty Sources in the Classroom offers effective, creative strategies for integrating primary source materials and providing cross-curricular ideas. This resource is aligned to the interdisciplinary themes from the Partnership for 21st Century Skills. 176pp.

 ⍰ Machine Learning with Apache Spark Quick Start Guide Jillur Quddus,2018-12-26 Combine advanced analytics including Machine Learning, Deep Learning Neural Networks and Natural Language Processing with modern scalable technologies including Apache Spark to derive actionable insights from Big Data in real-time Key FeaturesMake a hands-on start in the fields of Big Data, Distributed Technologies and Machine LearningLearn how to design, develop and interpret the results of common Machine Learning algorithmsUncover hidden patterns in your data in order to derive real actionable insights and business valueBook Description Every person and every organization in the world manages data, whether they realize it or not. Data is used to describe the world around us and can be used for almost any purpose, from analyzing consumer habits to fighting disease and serious organized crime. Ultimately, we manage data in order to derive value from it, and many organizations around the world have traditionally invested in technology to help process their data faster and more efficiently. But we now live in an interconnected world driven by mass data creation and consumption where data is no longer rows and columns restricted to a spreadsheet, but an organic and evolving asset in its own right. With this realization comes major challenges for organizations: how do we manage the sheer size of data being created every second (think not only spreadsheets and databases, but also social media posts, images, videos, music, blogs and so on)? And once we can manage all of this data, how do we derive real value from it? The focus of Machine Learning with Apache Spark is to help us answer these questions in a hands-on manner. We introduce the latest scalable technologies to help us manage and process big data. We then introduce advanced analytical algorithms applied to real-world use cases in order to uncover patterns, derive actionable insights, and learn from this big data. What you will learnUnderstand how Spark fits in the context of the big data ecosystemUnderstand how to deploy and configure a local development environment using Apache SparkUnderstand how to design supervised and unsupervised learning modelsBuild models to perform NLP, deep learning, and cognitive services using Spark ML librariesDesign real-time machine learning pipelines in Apache SparkBecome familiar with advanced techniques for processing a large volume of data by applying machine learning algorithmsWho this book is for This book is aimed at Business Analysts, Data Analysts and Data Scientists who wish to make a hands-on start in order to take advantage of modern Big Data technologies combined with Advanced Analytics.

▢ **Advances and Applications of Artificial Intelligence & Machine Learning** Bhuvan Unhelkar,Hari Mohan Pandey,Arun Prakash Agrawal,Ankur Choudhary,2023-12-21 This volume comprises the select peer-reviewed proceedings of the International Conference on Advances and Applications of Artificial Intelligence and Machine Learning 2022 (ICAAAIML 2022). It aims to provide a comprehensive and broad-spectrum picture of state-of-the-art research and development in the areas of artificial intelligence, machine learning, deep learning, and their advanced applications in computer vision and blockchain. It also covers research in core concepts of computers, intelligent system design and deployment, real-time systems, WSN, sensors and sensor nodes, software engineering, image processing, and cloud computing. This volume will provide a valuable resource for those in academia and industry.

▢ **Engaged Learning for Programming in C++** Jim Roberge,James Roberg▢ ,Matthew Bauer,George K. Smith,2001 Engaged Learning for Programming in C++: A Laboratory Course takes an interactive, learn-by-doing approach to programming, giving students the ability to discover and learn programming through a no-frills, hands-on learning experience. In each laboratory exercise, students create programs that apply a particular language feature and problem solving technique. As they create these programs, they learn how C++ works and how it can be applied. Object-Oriented Programming (OOP) is addressed within numerous laboratory activities.

▢ **Practical Computer Vision Applications Using Deep Learning with CNNs** Ahmed Fawzy Gad,2018-12-05 Deploy deep learning applications into production across multiple platforms. You will work on computer vision applications that use the convolutional neural network (CNN) deep learning model and Python. This book starts by explaining the traditional machine-learning pipeline, where you will analyze an image dataset. Along the way you will cover artificial neural networks (ANNs), building one from scratch in Python, before optimizing it using genetic algorithms. For automating the process, the book highlights the limitations of traditional hand-crafted features for computer vision and why the CNN deep-learning model is the state-of-art solution. CNNs are discussed from scratch to demonstrate how they are different and more efficient than the fully connected ANN (FCNN). You will implement a CNN in Python to give you a full understanding of the model. After consolidating the basics, you will use TensorFlow to build a practical image-recognition model that you will deploy to a web server using Flask, making it accessible over the Internet. Using Kivy and NumPy, you will create cross-platform data science applications with low overheads. This book will help you apply deep learning and computer vision concepts from scratch, step-by-step from conception to production. What You Will Learn Understand how ANNs and CNNs work Create computer vision applications and CNNs from scratch using PythonFollow a deep learning project from conception to production using TensorFlowUse NumPy with Kivy to build cross-platform data science applications Who This Book Is ForData scientists, machine learning and deep learning engineers, software developers.

▢ **Efficient Linux at the Command Line** Daniel J. Barrett,2022-02-16 Take your Linux skills to the next level! Whether you're a system administrator, software developer, site reliability engineer, or enthusiastic hobbyist, this practical, hands-on book will help you work faster, smarter, and more efficiently. You'll learn how to create and run complex commands that solve real business problems, process and retrieve information, and automate manual tasks. You'll also truly understand what happens behind the shell prompt, so no matter which commands you run, you can be more successful in everyday Linux use and more competitive on the job market. As you build intermediate to advanced command-line skills, you'll learn how to: Choose or construct commands that get your work done quickly Run commands efficiently and navigate the Linux filesystem with ease Build powerful, complex commands out of simpler ones Transform text files and query them like databases to achieve business goals Control Linux point-and-click features from the command line

▢ **Sams Teach Yourself Red Hat Fedora 4 Linux All in One** Aron Hsiao,2005 Join an estimated 85% of the U.S. Linux market in using Red Hat's Linux distributions by learning it from a Fedora authority. Sams Teach Yourself Red Hat Fedora 4 All in One is a starter kit that will help you install, configure, and use Red Hat's Fedora 4 distribution and desktop applications. The easy-to-understand, step-by-step instructions will also show you how to: Use the OpenOffice.org productivity suite and other leading applications. Troubleshoot hardware issues and install new components. Set up a small Linux-based network to share files and resources. Also included is a DVD, which will provide you with the complete Fedora Core Linux distribution, OpenOffice.org desktop suite, and the leading applications for e-mail, Web browsing, and graphics. Find out how you can safely and reliably use Linux and Linux-based applications to accomplish your day-to-day work in the office and at home with Sams Teach Yourself Red Hat Fedora 4 All in One.

▢ **Beginning Web Programming with HTML, XHTML, and CSS** Jon Duckett,2011-02-09 What is this book about? Beginning Web Programming with HTML, XHTML, and CSS teaches you how to write Web pages using HTML, XHTML, and CSS. It follows standards-based principles, but also teaches readers ways around problems they are likely to face using (X)HTML. While XHTML is the current standard, the book still covers HTML because many people do not yet understand that XHTML is the official successor to HTML, and many readers will still stick with HTML for backward compatibility and simpler/informal Web pages that don't require XHTML compliance. The book teaches basic principles of usability and accessibility along the way, to

get users into the mode of developing Web pages that will be available to as many viewers as possible from the start. The book also covers the most commonly used programming/scripting language — JavaScript — and provides readers with a roadmap of other Web technologies to learn after mastering this book to add more functionality to their sites.

⊞ *Building Machine Learning and Deep Learning Models on Google Cloud Platform* Ekaba Bisong,2019-09-27 Take a systematic approach to understanding the fundamentals of machine learning and deep learning from the ground up and how they are applied in practice. You will use this comprehensive guide for building and deploying learning models to address complex use cases while leveraging the computational resources of Google Cloud Platform. Author Ekaba Bisong shows you how machine learning tools and techniques are used to predict or classify events based on a set of interactions between variables known as features or attributes in a particular dataset. He teaches you how deep learning extends the machine learning algorithm of neural networks to learn complex tasks that are difficult for computers to perform, such as recognizing faces and understanding languages. And you will know how to leverage cloud computing to accelerate data science and machine learning deployments. Building Machine Learning and Deep Learning Models on Google Cloud Platform is divided into eight parts that cover the fundamentals of machine learning and deep learning, the concept of data science and cloud services, programming for data science using the Python stack, Google Cloud Platform (GCP) infrastructure and products, advanced analytics on GCP, and deploying end-to-end machine learning solution pipelines on GCP. What You'll Learn Understand the principles and fundamentals of machine learning and deep learning, the algorithms, how to use them, when to use them, and how to interpret your resultsKnow the programming concepts relevant to machine and deep learning design and development using the Python stack Build and interpret machine and deep learning models Use Google Cloud Platform tools and services to develop and deploy large-scale machine learning and deep learning products Be aware of the different facets and design choices to consider when modeling a learning problem Productionalize machine learning models into software products Who This Book Is For Beginners to the practice of data science and applied machine learning, data scientists at all levels, machine learning engineers, Google Cloud Platform data engineers/architects, and software developers

⊞ *Why We Fail* Victor Lombardi,2013-07-15 Just as pilots and doctors improve by studying crash reports and postmortems, experience designers can improve by learning how customer experience failures cause products to fail in the marketplace. Rather than proselytizing a particular approach to design, Why We Fail holistically explores what teams actually built, why the products failed, and how we can learn from the past to avoid failure ourselves.

⊞ *Mac OS X Snow Leopard Digital Classroom* Chad Chelius,AGI Creative Team,2009-09-25 A complete training package for Apple's new operating system Mac OS X is used around the world, and users are eager to get started with Apple's newest operating system: Mac OS X Snow Leopard. Packed with step-by-step instructions, this full-color, all-inclusive training package serves as an invaluable learning tool for Mac users of all levels of experience. Lesson files and video training is like having your own personal instructor guiding through each lesson, while you work at your own pace. The book-and-DVD combo delivers essential topics on Snow Leopard's new features and capabilities. Each tutorial is approximately five minutes long and demonstrates tasks such as customizing settings, working with the Finder, connecting peripherals, listening to music and podcasts, and troubleshooting common problems. Combines a full-color, step-by-step instructional book with lesson files and video training on a companion DVD Included 13 self-paced lessons that allow you to discover essential skills and explore the new features and capabilities of Apple's newest operating system, Snow Leopard Each tutorial is approximately five minutes long and demonstrates and explains the concepts and features covered in the lesson Coverage includes information on what's new in Snow Leopard, getting the most from the new features, customizing settings and working with the Finder, connecting peripherals and listening to music and podcasts, and maintaining and troubleshooting issues Jam-packed with information, this training package takes you from the basics through intermediate-level topics Jam-packed with helpful information, this training package shows you how to get the most out of all that Mac OS X Snow Leopard has to offer.

⊞ *Beginning HTML and CSS* Rob Larsen,2013-03-08 Everything you need to build websites with the newestversions of HTML and CSS If you develop websites, you know that the goal posts keepmoving, especially now that your website must work on not onlytraditional desktops, but also on an ever-changing range ofsmartphones and tablets. This step-by-step book efficiently guidesyou through the thicket. Teaching you the very latest bestpractices and techniques, this practical reference walks youthrough how to use HTML5 and CSS3 to develop attractive, modernwebsites for today's multiple devices. From handling text, forms,and video, to implementing powerful JavaScript functionality, thisbook covers it all. Serves as the ultimate beginners guide for anyone who wants tobuild websites with HTML5 and CSS3, whether as a hobbyist oraspiring professional developer Covers the basics, including the different versions of HTML andCSS and how modern websites use structure and semantics to describetheir contents Explains core processes, such as marking

up text, images,lists, tables, forms, audio, and video Delves into CSS3, teaching you how to control or change the wayyour pages look and offer tips on how to create attractivedesigns Explores the jQuery library and how to implement powerfulJavaScript features, such as tabbed content, image carousels, andmore Get up to speed on HTML5, CSS3, and today's website design withthis practical guide. Then, keep it on your desk as areference!

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
Phishing Detection Using Content-Based Image Classification Shekhar Khandelwal,Rik Das,2022-06-01 Phishing Detection Using Content-Based Image Classification is an invaluable resource for any deep learning and cybersecurity professional and scholar trying to solve various cybersecurity tasks using new age technologies like Deep Learning and Computer Vision. With various rule-based phishing detection techniques at play which can be bypassed by phishers, this book provides a step-by-step approach to solve this problem using Computer Vision and Deep Learning techniques with significant accuracy. The book offers comprehensive coverage of the most essential topics, including: Programmatically reading and manipulating image data Extracting relevant features from images Building statistical models using image features Using state-of-the-art Deep Learning models for feature extraction Build a robust phishing detection tool even with less data Dimensionality reduction techniques Class imbalance treatment Feature Fusion techniques Building performance metrics for multi-class classification task Another unique aspect of this book is it comes with a completely reproducible code base developed by the author and shared via python notebooks for quick launch and running capabilities. They can be leveraged for further enhancing the provided models using new advancement in the field of computer vision and more advanced algorithms.

Introduction to Web Development Using HTML 5 Kris Jamsa,2013-05 Filled with thousands of real-world examples, this text: introduces Web development to first-time developers; covers all aspects of webpage design; provides detailed coverage of webpage formatting using CSS; presents the use of JavaScript and JQuery to automate webpages; presents the HTML 5 canvas that developers can use to display charts, graphs, and more within a page; covers drag-and-drop processing; introduces location-aware applications; and teaches users how to use asynchronous programming to achieve multitasking within a webpage. HTML 5 allows Web developers not only to build pages for the World Wide Web, but also to build pages for mobile devices and tablet PCs. The book starts with an introduction to standard HTML and its use in creating traditional websites. Within this context, it then teaches developers how to format and style their pages using cascading style sheets (CSS) and how to automate pages using JavaScript and JQuery. --

Beginning HTML, XHTML, CSS, and JavaScript Jon Duckett,2011-02-17 An indispensable introductory guide to creating web pages using the most up-to-date standards This beginner guide shows you how to use XHTML, CSS, and JavaScript to create compelling Web sites. While learning these technologies, you will discover coding practices such as writing code that works on multiple browsers including mobile devices, how to use AJAX frameworks to add interactivity to your pages, and how to ensure your pages meet accessible requirements. Packed with real-world examples, the book not only teaches you how to write Web sites using XHTML, CSS and JavaScript, but it also teaches you design principles that help you create attractive web sites and practical advice on how to make web pages more usable. In addition, special checklists and appendices review key topics and provide helpful references that re-enforce the basics you've learned. Serves as an ideal beginners guide to writing web pages using XHTML Explains how to use CSS to make pages more appealing and add interactivity to pages using JavaScript and AJAX frameworks Share advice on design principles and how to make pages more attractive and offers practical help with usability and accessibility Features checklists and appendices that review key topics This introductory guide is essential reading for getting started with using XHTML, CSS and JavaScript to create exciting and compelling Web sites. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Adobe Dreamweaver CS3 ,2008 Dreamweaver is the standard by which site designers and managers handle the many components required to run today's typical web presence. The Portfolio Series addresses this powerful tool the same way it does other Creative Suite applications -- the way one has to in the real world of design and site management. Purely project-based, the book offers eight hands-on, step-by-step assignments exactly as they would be handed to someone in the field. Each assignment addresses workflow, task, and process requirements, finishing with a site that works the way it's supposed to. The title provides self-learners,

interested readers, students, and professional instructors detailed instructions on how to master the application.

▣ 〚Digital Literacy Mandy Reininger,Darrel Karbginsky,2021-04-29 Digital Literacy provides computer literacy students with the essentials needed to understand what computers are, how they work, and why they are so important. It is written in plain language with visual examples and clear explanations so that even students who are typically confused by computer terminology will understand these ideas and learn how to apply them. This compact, college-level textbook introduces a wide range of concepts including: • Input and output component lists and explanations • File management best practices • Software categories • Communication and network types • Cybersecurity and safety • Expanding ethical concerns in a digital world Written by community college faculty using decades of teaching experience, Digital Literacy is written for students in the classroom, not theoretical computer users. This classroom-tested textbook features clear and friendly language to demystify computers in ways that set students up for success.

Decoding Apple.jpg: Revealing the Captivating Potential of Verbal Expression

In an era characterized by interconnectedness and an insatiable thirst for knowledge, the captivating potential of verbal expression has emerged as a formidable force. Its capability to evoke sentiments, stimulate introspection, and incite profound transformations is genuinely awe-inspiring. Within the pages of "Apple.jpg," a mesmerizing literary creation penned by way of a celebrated wordsmith, readers attempt an enlightening odyssey, unraveling the intricate significance of language and its enduring affect our lives. In this appraisal, we shall explore the book is central themes, evaluate its distinctive writing style, and gauge its pervasive influence on the hearts and minds of its readership.

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