Pixel

Bitmap Books

A Biography of the Pixel Alvy Ray Smith,2021-08-03 The pixel as the organizing principle of all pictures, from cave paintings to Toy Story. The Great Digital Convergence of all media types into one universal digital medium occurred, with little fanfare, at the recent turn of the millennium. The bit became the universal medium, and the pixel--a particular packaging of bits--conquered the world. Henceforward, nearly every picture in the world would be composed of pixels--cell phone pictures, app interfaces, Mars Rover transmissions, book illustrations, videogames. In A Biography of the Pixel, Pixar cofounder Alvy Ray Smith argues that the pixel is the organizing principle of most modern media, and he presents a few simple but profound ideas that unify the dazzling varieties of digital image making. Smith's story of the pixel's development begins with Fourier waves, proceeds through Turing machines, and ends with the first digital movies from Pixar, DreamWorks, and Blue Sky. Today, almost all the pictures we encounter are digital--mediated by the pixel and irretrievably separated from their media; museums and kindergartens are two of the last outposts of the analog. Smith explains, engagingly and accessibly, how pictures composed of invisible stuff become visible--that is, how digital pixels convert to analog display elements. Taking the special case of digital movies to represent all of Digital Light (his term for pictures constructed of pixels), and drawing on his decades of work in the field, Smith approaches his subject from multiple angles--art, technology, entertainment, business, and history. A Biography of the Pixel is essential reading for anyone who has watched a video on a cell phone, played a videogame, or seen a movie. 400 pages of annotations, prepared by the author and available online, provide an invaluable resource for readers.

Make Your Own Pixel Art Jennifer Dawe,Matthew Humphries,2019-03-12 Make Your Own Pixel Art is a complete, illustrated introduction to the creation of pixel art aimed at beginners just starting out right through to the experienced pixel artist wanting to enhance their skills. Hand anyone a pencil and paper and they can start drawing, but it's just as easy to draw digitally using a keyboard and mouse. With Make Your Own Pixel Art, pixel artist Jennifer Dawe and game designer Matthew Humphries walk you step-by-step through the available tools, pixel art techniques, the importance of shapes, colors, shading, and how to turn your art into animation. By the end of the book, you'll be creating art far beyond what's possible on paper! Make Your Own Pixel Art will teach you about: - Creating pixel art using the most popular art software and the common tools they provide - Drawing with pixels, including sculpting, shading, texture, and color use - The basics of motion and how to animate your pixel art creations - Best practices for saving, sharing, sketching, and adding emotion to your art With a dash of creativity and the help of Make Your Own Pixel Art, your digital drawings can be brought to life, shared with the world, and form a basis for a career in art, design, or the video games industry.

Pixel Fanie Viljoen,2020-04-15 Felix Foxly is completely alone with nobody to play with him or keep him company. But one day he decides to build himself a robot friend. The moment his robot's lights go on Felix's whole life changes. He will never have to be alone again! But how long will they be able to stay friends?

FF DOT: The Pixel Art of Final Fantasy Square Enix,2022-08-16 A hardcover volume that showcases the intriguing evolution of pixel art from the Final Fantasy series! Containing detailed sprite sheets that showcase the pixel composition of Final Fantasy's beloved characters, maps of Final Fantasy's most popular highlighting tools used by the developers, and a special interview with Kazuko Shibuya, the character pixel artist for the Final Fantasy series, FF Dot is a one of a kind product that immerses readers into an iconic aspect of the Final Fantasy experience. Dark Horse Books is proud to collaborate with Square Enix to bring fans FF Dot: The Pixel Art of Final Fantasy, translated into English for the first time. This localization of the original Japanese publication holds nearly 300 pages of colorful pixel art, and is an invaluable addition to any Final Fantasy fan's collection.

The SNES Pixel Book Bitmap Books,2019-12-02

Pixel Krisztina Tóth,2019 Like stars in the sky, pixels may seem like tiny, individual points. But, when viewed from a distance, they can create

elaborate images. Each pixel contributes to this array, but no individual point can create the whole. The thirty stories that comprise Krisztina Tóth's book similarly produce an interconnected web. While each tale of love, loss, and failed self-determination narrates the sensuousness of an individual's life, together, the thirty stories tell a more complicated tale of relationships. Circumstances that appear unrelated may converge in harmony or in heartbreak, just as the events that loom largest may fail to produce a longed-for outcome. These threads often determine the course of lives in unpredictable ways--sometimes comic, sometimes tragic, but rarely in the ways we originally anticipated.

Pixel Art for Game Developers Daniel Silber,2015-09-17 Is the art for your video game taking too long to create? Learning to create Pixel Art may be the answer to your development troubles. Uncover the secrets to creating stunning graphics with Pixel Art for Game Developers. The premier how-to book on Pixel Art and Pixel Art software, it focuses on the universal principles of the craft. The book provides an introduction to Pixel Art, its utility, foundational elements, and concepts such as light and shadow. It offers tutorials on creating animations and serves as a functional guide for the most common methodology in 2D game development. Gamers love the retro feel of Pixel Art, and lucky for you it is easy to create. You'll love the tiny file sizes that will reduce compile times and help your game run faster. Providing you with the skills to create the characters and environments needed for 2D games, this book will help you: Create tilesets to build game environments Understand light and shadow Work efficiently with pixels Use atmospheric and linear perspective Create professional-quality Pixel Art This book has chapters dedicated to theory as well as step-by-step tutorials, both of which describe the process explicitly. Whether you are an artist, programmer, indie developer, or certified public accountant, after reading this book, you'll understand the steps necessary to create production-quality Pixel Art graphics. Praise for the Book: Pixel Art and Pixel Art games are very popular and the technique is a great way for independent creators to create very good-looking games with limited resources. It's frankly shocking that there hasn't been a resource like this before ... a very timely book. —Chris Totten, George Mason University, Washington, DC, USA

Plate to Pixel Helene Dujardin,2011-05-12 Tips and techniques for making food look good—before it tastes good! Food photography is on the rise, with the millions of food bloggers around the word as well as foodies who document their meals or small business owners who are interested in cutting costs by styling and photographing their own menu items, and this book should serve as your first course in food photography. Discover how the food stylist exercises unique techniques to make the food look attractive in the finished product. You'll get a taste of the visual know-how that is required to translate the perceptions of taste, aroma, and appeal into a stunning, lavish finished photograph. Takes you through the art and techniques of appetizing food photography for everyone from foodies to food bloggers to small business owners looking to photograph their food themselves Whets your appetite with delicious advice on food styling, lighting, arrangement, and more Author is a successful food blogger who has become a well-known resource for fellow bloggers who are struggling with capturing appetizing images of their creations So, have the cheese say, Cheese! with this invaluable resource on appetizing food photography.

Pixel Problems Warren E. Grabau,1976

PIXEL ART & NFTs Saitam,2023-02-14 PIXEL ART & NFTs: Unlocking their Power and Potential... is the ultimate guide to unlocking your full potential in the world of pixel art and NFTs. This comprehensive guide will take you on a journey through the intricacies of pixel art and NFTs, providing you with the tools and techniques you need to turn your passion into a powerful force. With this guide, you'll learn the secrets of creating stunning pixel art, from the basics of color theory and composition to advanced techniques for creating complex designs. You'll also learn about the exciting world of NFTs and how you can use them to showcase your work and build a following. Whether you're a beginner or an experienced artist, this guide will help you unlock your full potential and bring your vision to life. In addition to the in-depth tutorials and step-by-step guides, it also features insights from experts in the field, providing you with a comprehensive understanding of the world of pixel art and NFTs. You'll learn about the latest trends and technologies,

as well as best practices for creating, selling, and promoting your work. This guide is more than just a collection of tips and tricks – it's a road-map for success in the world of pixel art and NFTs. So what are you waiting for? Harness the force of pixel art NFTs and unleash your potential today! In this "ultimate handbook," you'll also discover the unique potential of NFTs as a tool for digital ownership and monetization. With its cutting-edge technology and decentralized infrastructure, the world of NFTs is changing the game for artists, collectors, and investors alike. By creating your own NFTs and selling them on the blockchain, you can secure the ownership of your work and reach a wider audience than ever before. Furthermore, this guide also delves into the business side of pixel art and NFTs, providing you with the knowledge and resources you need to turn your passion into a profitable venture. From understanding the legal and financial aspects of NFT sales to developing your own marketing strategy, this guide covers it all. Whether you're looking to monetize your artwork, build a following, or just get your work out there, it will provide you with the guidance and inspiration you need to succeed.

Pixel Detectors Leonardo Rossi,2006-01-18 Pixel detectors are a particularly important class of particle and radiation detection devices. They have an extremely broad spectrum of applications, ranging from high-energy physics to the photo cameras of everyday life. This book is a general purpose introduction into the fundamental principles of pixel detector technology and semiconductor-based hybrid pixel devices. Although these devices were developed for high-energy ionizing particles and radiation beyond visible light, they are finding new applications in many other areas. This book will therefore benefit all scientists and engineers working in any laboratory involved in developing or using particle detection.

A Biography of the Pixel Alvy Ray Smith,2021-08-03 The pixel as the organizing principle of all pictures, from cave paintings to Toy Story. The Great Digital Convergence of all media types into one universal digital medium occurred, with little fanfare, at the recent turn of the millennium. The bit became the universal medium, and the pixel--a particular packaging of bits--conquered the world. Henceforward, nearly every picture in the world would be composed of pixels--cell phone pictures, app interfaces, Mars Rover transmissions, book illustrations, videogames. In A Biography of the Pixel, Pixar cofounder Alvy Ray Smith argues that the pixel is the organizing principle of most modern media, and he presents a few simple but profound ideas that unify the dazzling varieties of digital image making. Smith's story of the pixel's development begins with Fourier waves, proceeds through Turing machines, and ends with the first digital movies from Pixar, DreamWorks, and Blue Sky. Today, almost all the pictures we encounter are digital--mediated by the pixel and irretrievably separated from their media; museums and kindergartens are two of the last outposts of the analog. Smith explains, engagingly and accessibly, how pictures composed of invisible stuff become visible--that is, how digital pixels convert to analog display elements. Taking the special case of digital movies to represent all of Digital Light (his term for pictures constructed of pixels), and drawing on his decades of work in the field, Smith approaches his subject from multiple angles--art, technology, entertainment, business, and history. A Biography of the Pixel is essential reading for anyone who has watched a video on a cell phone, played a videogame, or seen a movie. 400 pages of annotations, prepared by the author and available online, provide an invaluable resource for readers.

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saving, sharing, sketching, and adding emotion to your art With a dash of creativity and the help of Make Your Own Pixel Art, your digital drawings can be brought to life, shared with the world, and form a basis for a career in art, design, or the video games industry.

Pixel 8 for Seniors Scott La Counte,2023-10-20 Learn how to use the Pixel 8! The Pixel 8 is a remarkable blend of cutting-edge hardware and innovative software. While its physical attributes are undeniably powerful, it's the advancements in AI and Google integrations that truly set it apart from other smartphones. But, let's be real – you didn't pick up this guide to delve deep into the intricacies of its AI capabilities. You're here to discover how to snap brilliant photos, make crisp calls, and efficiently manage your apps and data. And this book delivers just that! Whether you're transitioning from an iPhone or another Android model, this guide will seamlessly walk you through the Pixel 8's unique features. From setting up your device and exploring its fresh interface to mastering the camera's new capabilities – you'll have it all at your fingertips. In this book, you'll uncover: Initial setup and personalization of your Pixel 8 Making clear and enhanced calls Installing and managing apps Mastering the upgraded Pixel 8 camera Navigating the Internet effortlessly Tweaking system settings for optimal use And a plethora of other tips and tricks! Eager to dive in? Let's embark on this Pixel 8 journey together! Note: This guide is based off of The Insanely Simple Guide to Pixel 8 but includes sections on accessibility. This book is not endorsed by Alphabet, Inc and should be considered unofficial.

Google Pixel Buds: Learning the Essentials Dale Michelson,2017-12-05 With the continued movement of the technology sector, major technology firms such as Google Inc. have taken the move to create cutting edge and trendy features that are in keeping with this rapid movement. Within the last few months, Google Inc. has announced the launch and release of many modern and trendy devices. Among the new releases is Google's new version of earphones; the Google Pixel Buds. The new device, which is scheduled for release to the public in late 2017, was designed to complement the newly released Pixel 2 and Pixel XL smartphones. The new Buds have already received rave reviews which include commendations on its power, comfort –fit for the ear as well as its trendy appearance. The purpose of this book is to educate users on the facts and features of Google's new Pixel Buds. The hope is that the content shared will serve to provide the necessary instructions needed to effectively use and enjoy the basic features of the device.

Pixel Art for Game Developers Daniel Silber,2015-07-28 Is the art for your video game taking too long to create? Learning to create Pixel Art may be the answer to your development troubles. Uncover the secrets to creating stunning graphics with Pixel Art for Game Developers. The premier how-to book on Pixel Art and Pixel Art software, it focuses on the universal principles of the craft.The book provide

HLSL and Pixel Shaders for XAML Developers Walt Ritscher,2012-07-03 Pixel shaders are some of the more powerful graphic tools available for XAML programmers, but shader development bears little resemblance to traditional .NET programming. With this hands-on book, you'll not only discover how to use existing shaders in your Windows Presentation Foundation (WPF) and Silverlight applications, you'll also learn how create your own effects with XAML and Microsoft's HLSL shading language. In the process, you'll write, compile, and test custom XAML shaders with the Shazzam Shader Editor, a free utility developed by author Walt Ritscher. The book includes XAML and C# sample code, and Shazzam contains all of the sample shaders discussed. Learn how shaders help you extend the GPU's rendering capabilities Explore prevailing shader types, such as color modification, blurring, and spatial transformation Get a quick tour of the shader features, and use pre-built effects on image elements in your application Examine the XAML ShaderEffect class to understand how WPF and Silverlight use shaders Learn about the shader-specific tools available in Visual Studio and Expression Blend Get up to speed on HLSL basics and learn how to create a variety of graphics effects

From Photon to Pixel Henri Maître,2015-10-27 The digital camera conceals remarkable technological innovations that affect the formation of the image, the color representation or automated measurements and settings. ** From photon to pixel photon ** describes the device both from the point of view of the physics of the phenomena involved, as technical components and software it uses. Based on the perceptual properties of the visual

system as well as on standard transmission and representation, analyzes the solutions to meet the demands of the photographer on the development, contrast, white balance or stabilization of image. The advanced architectures adopted in mobile phones and developments of computational photography are also presented, foreshadowing the features of the future device.

The Insanely Easy Guide to Pixel 8 Scott La Counte,2023-10-20 Learn how to master the Pixel 8! If you compare the price of a Pixel phone with competitors like iPhone or Samsung, you might expect it to be on the more affordable side. Yet, the Pixel has consistently shown that it offers tremendous value, often outperforming its price point. This is more evident than ever with the Pixel 8. With its advanced chip and groundbreaking AI, the Pixel 8 is not just faster but also incredibly intuitive, often feeling like it's anticipating your every move. Whether you're transitioning from an iPhone or another Android handset, this guide is tailored for you. It simplifies every aspect of the Pixel 8, ensuring you get the most out of your new device. Inside this guide, you'll delve into: Setting up your Pixel 8 Handling calls seamlessly Downloading and managing apps Capturing stunning photos and videos with the upgraded Pixel 8 camera Navigating the web with ease Tweaking system settings to your preference ...and so much more! Are you ready to uncover the full potential of your Pixel 8? Dive in now! Note: This book is not endorsed by Alphabet, Inc and should be considered unofficial.

FF DOT: The Pixel Art of Final Fantasy Square Enix,2020-02-04 A hardcover volume that showcases the intriguing evolution of pixel art from the Final Fantasy series! Containing detailed sprite sheets that showcase the pixel composition of Final Fantasy's beloved characters, maps of Final Fantasy's most popular highlighting tools used by the developers, and a special interview with Kazuko Shibuya, the character pixel artist for the Final Fantasy series, FF Dot is a one of a kind product that immerses readers into an iconic aspect of the Final Fantasy experience. Dark Horse Books is proud to collaborate with Square Enix to bring fans FF Dot: The Pixel Art of Final Fantasy, translated into English for the first time. This localization of the original Japanese publication holds nearly 300 pages of colorful pixel art, and is an invaluable addition to any Final Fantasy fan's collection.

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